The background of the slide features a complex, swirling pattern of lines in various colors (blue, red, yellow) on a black background, representing a plasma simulation. The lines form intricate, organic shapes that suggest the flow and structure of a plasma.

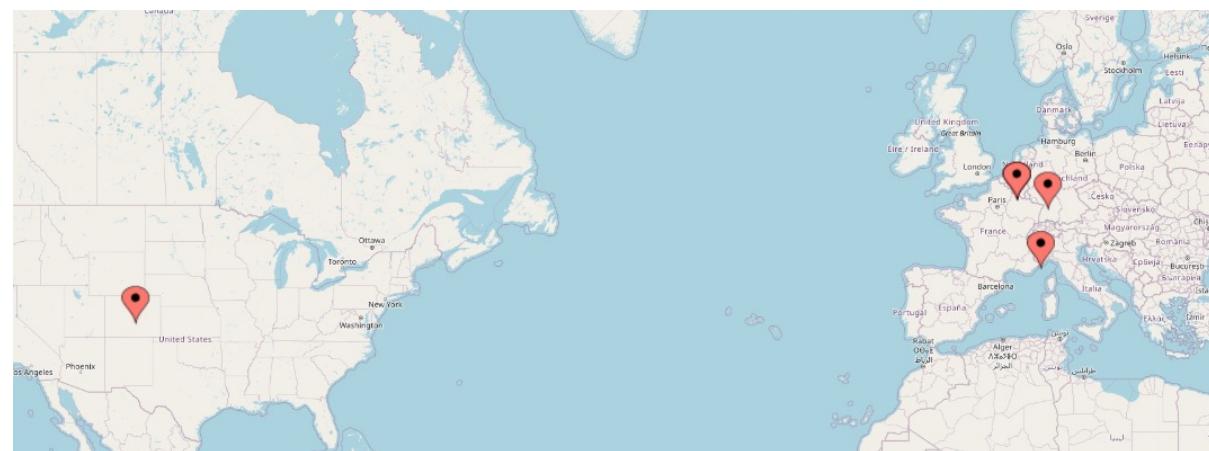
HPC for First-principles Simulations of Astrophysical Plasmas

Fabio Bacchini

Centre for mathematical Plasma Astrophysics, Department of Mathematics, KU Leuven

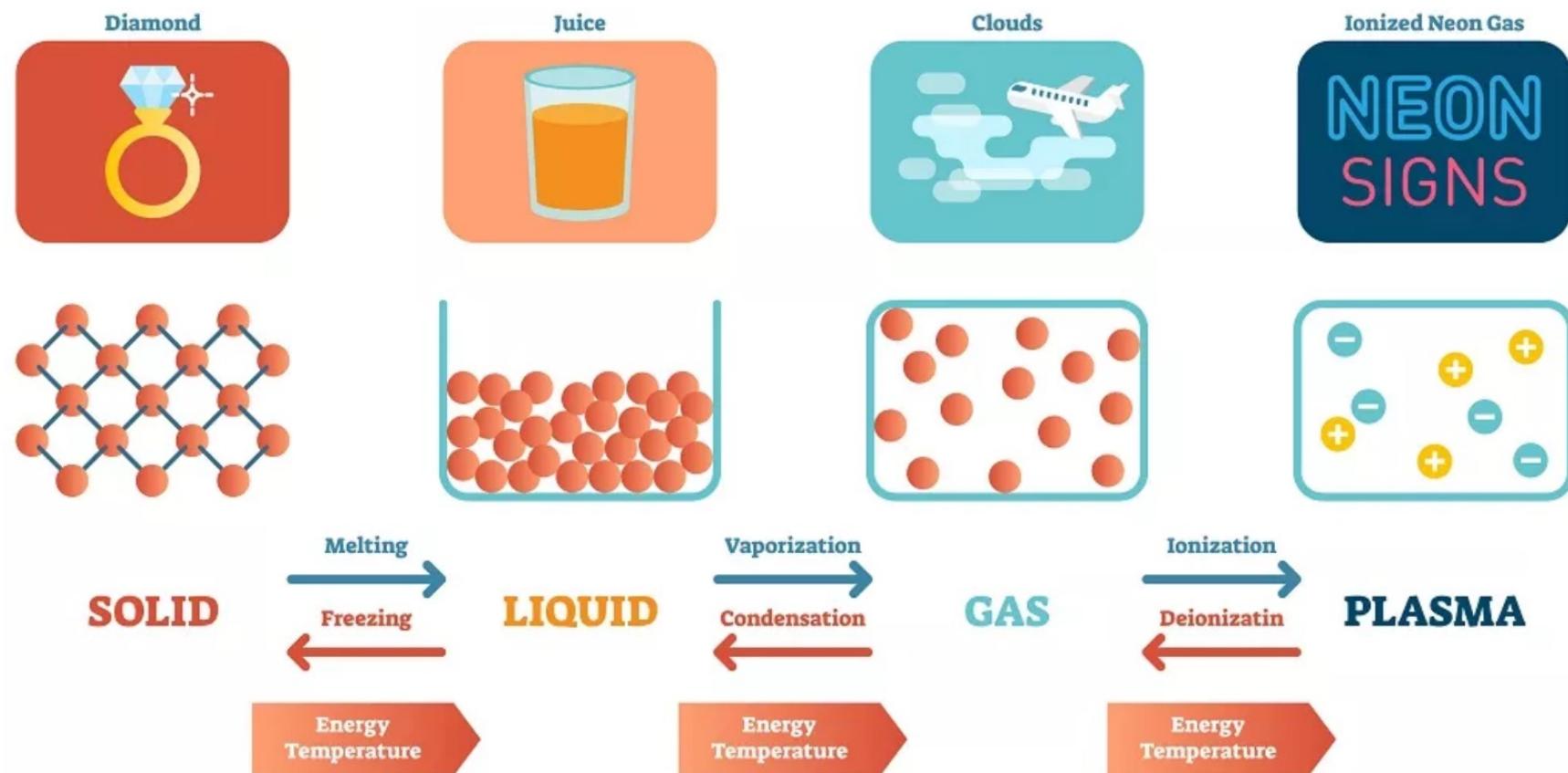
Hello World!

- Fabio Bacchini, PhD
- PhD in 2018, postdocs in Germany, Belgium, USA
- Since 2022: Assistant Professor at the Centre for mathematical Plasma Astrophysics, KU Leuven
- Research group: 9 PhD students, 7 postdocs
- Research focus:
 - Heliospheric plasma physics
 - High-energy astroplasma physics
 - High-performance computing
 - Numerical methods



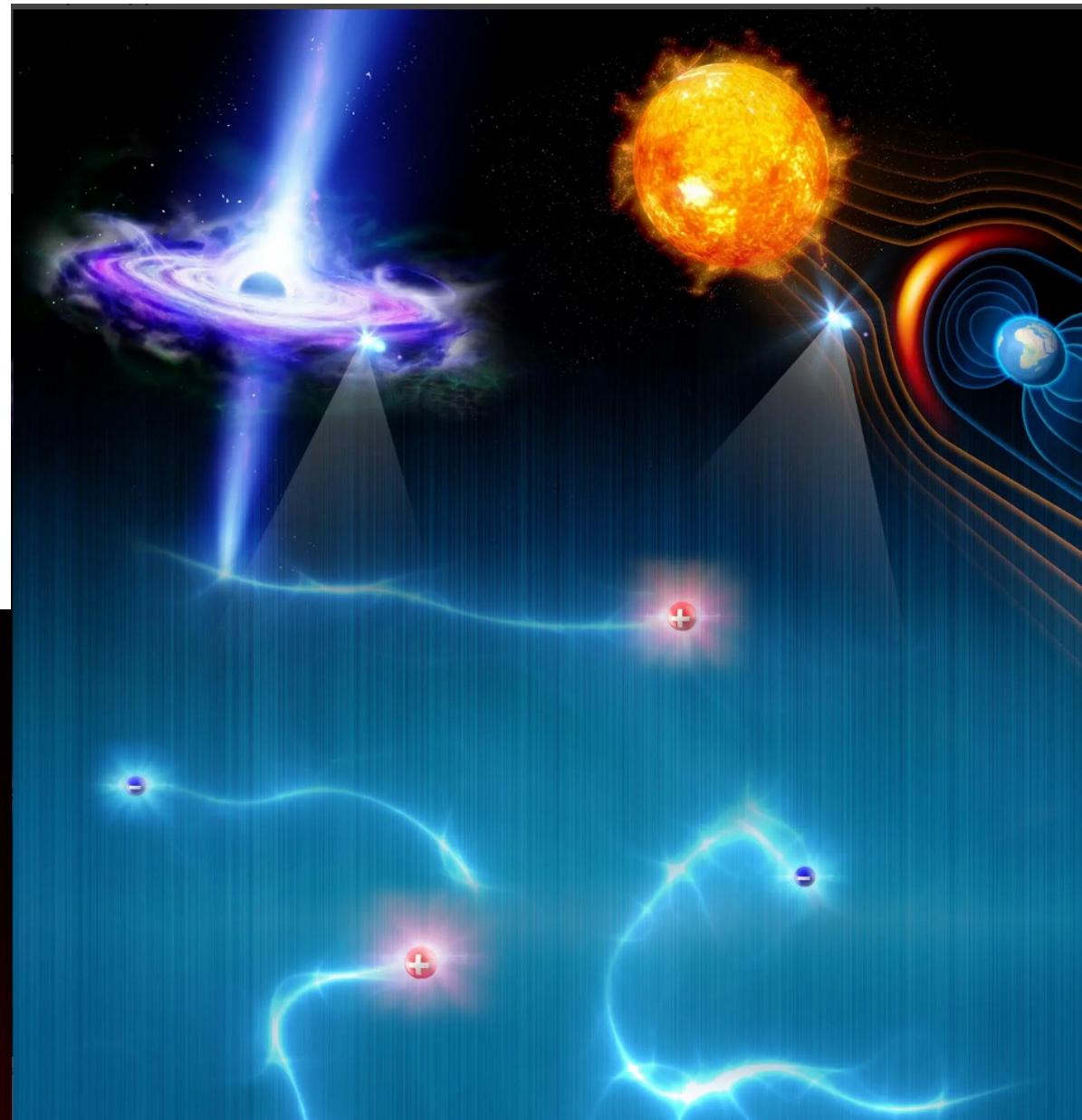
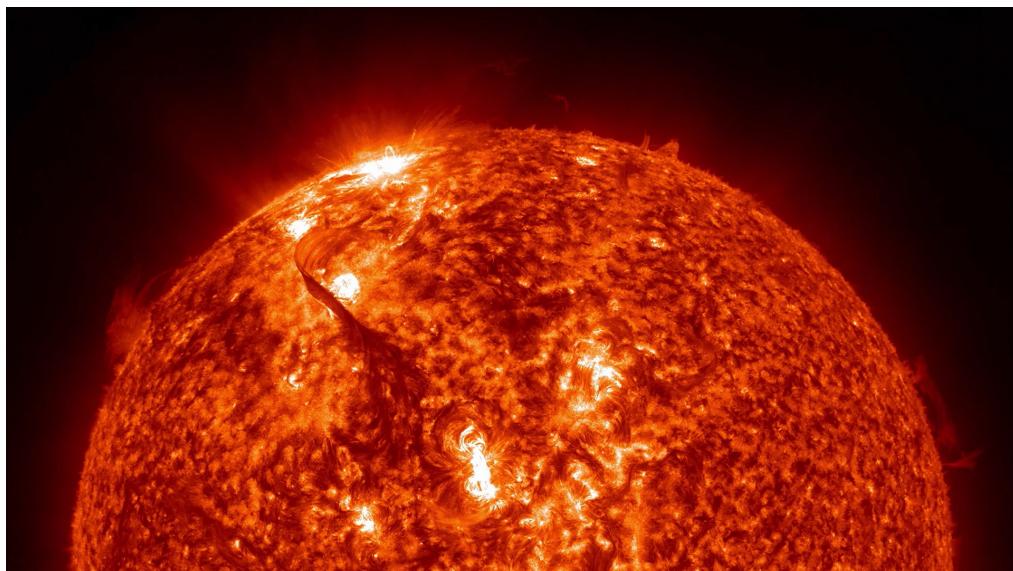
What is a Plasma?

- A state of matter where individual charged particles are free to move
- Found on Earth and in space
- The Universe is 99% plasma!!!



Plasmas in Space

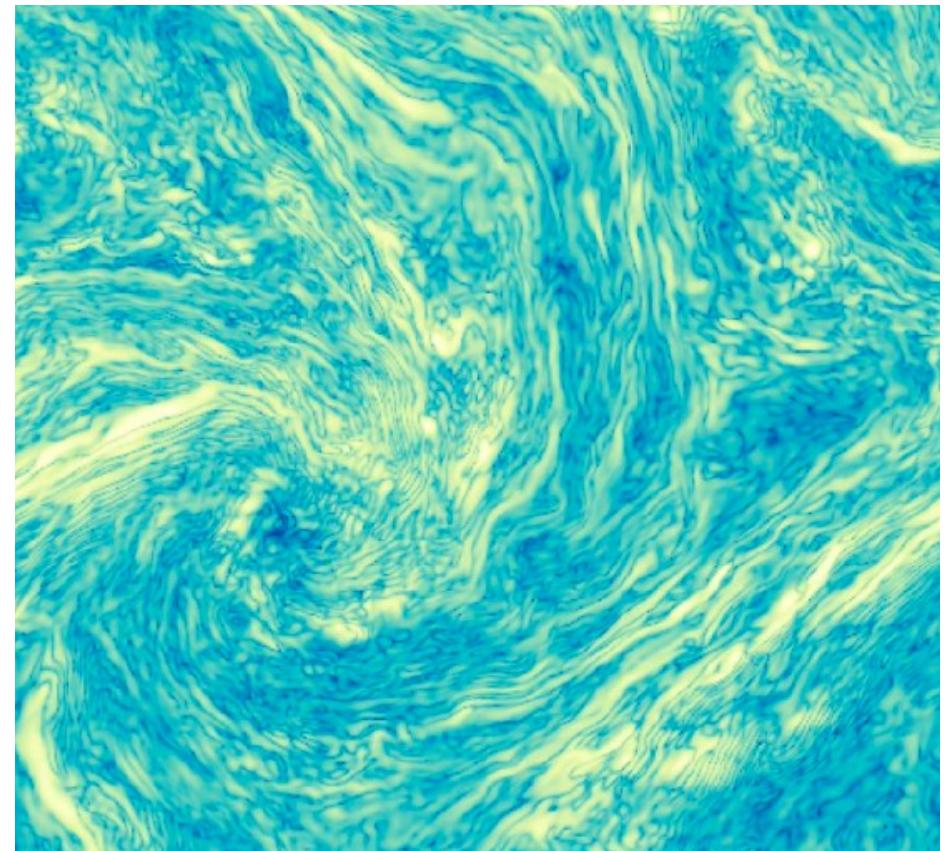
- The Sun is made of plasma
- The Earth is surrounded by plasma
- Each and every galaxy is made of plasma
- Black holes are surrounded by plasma



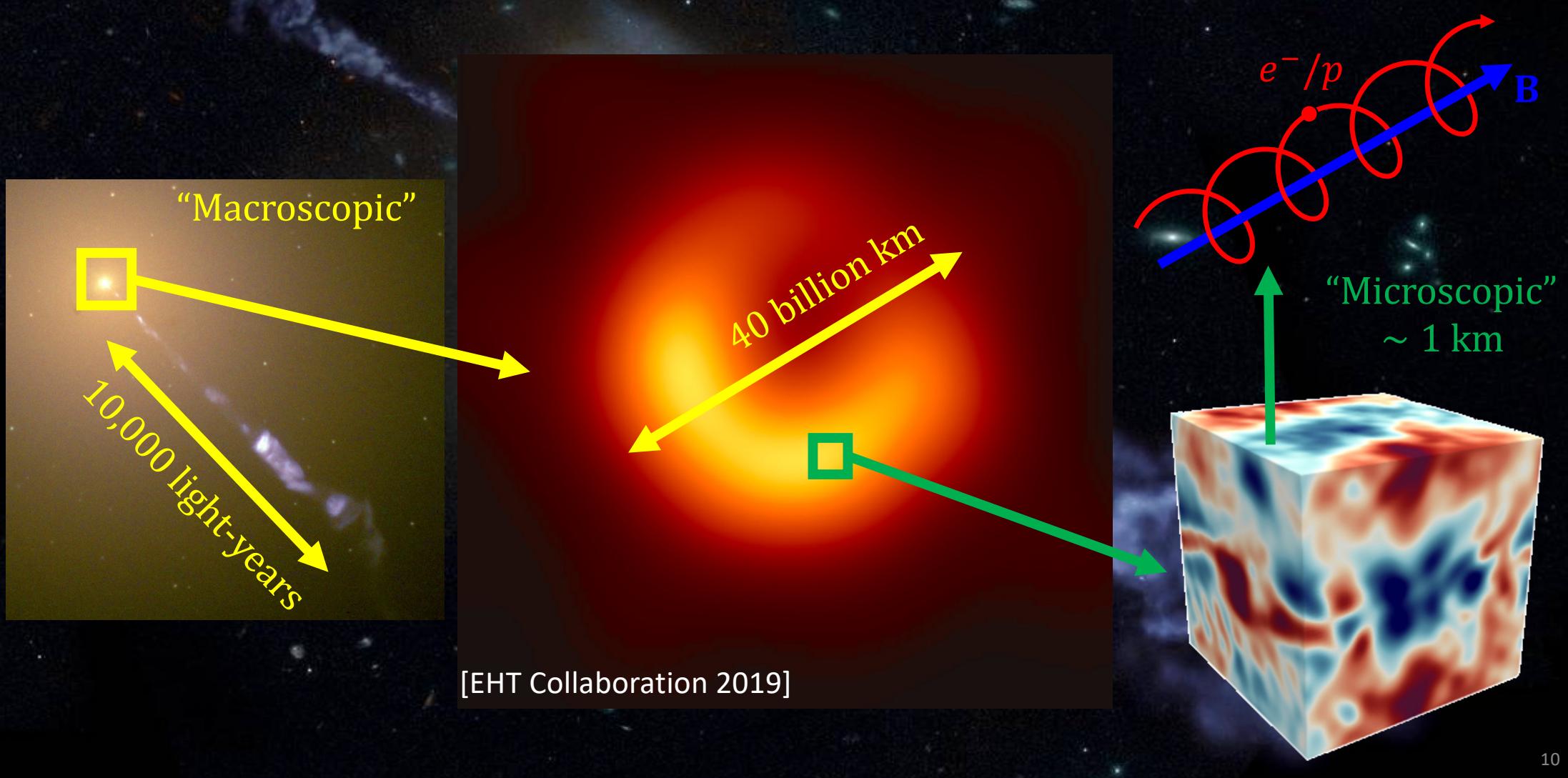
What Makes Plasma so Interesting?

- Most common state of matter in the Universe
- Important practical applications
 - Fusion
 - Propulsion
 - Torches
 - ...
- Earth is at risk due to solar activity!
- By studying plasmas, we can study unreachable space environments (e.g. black-hole surroundings)

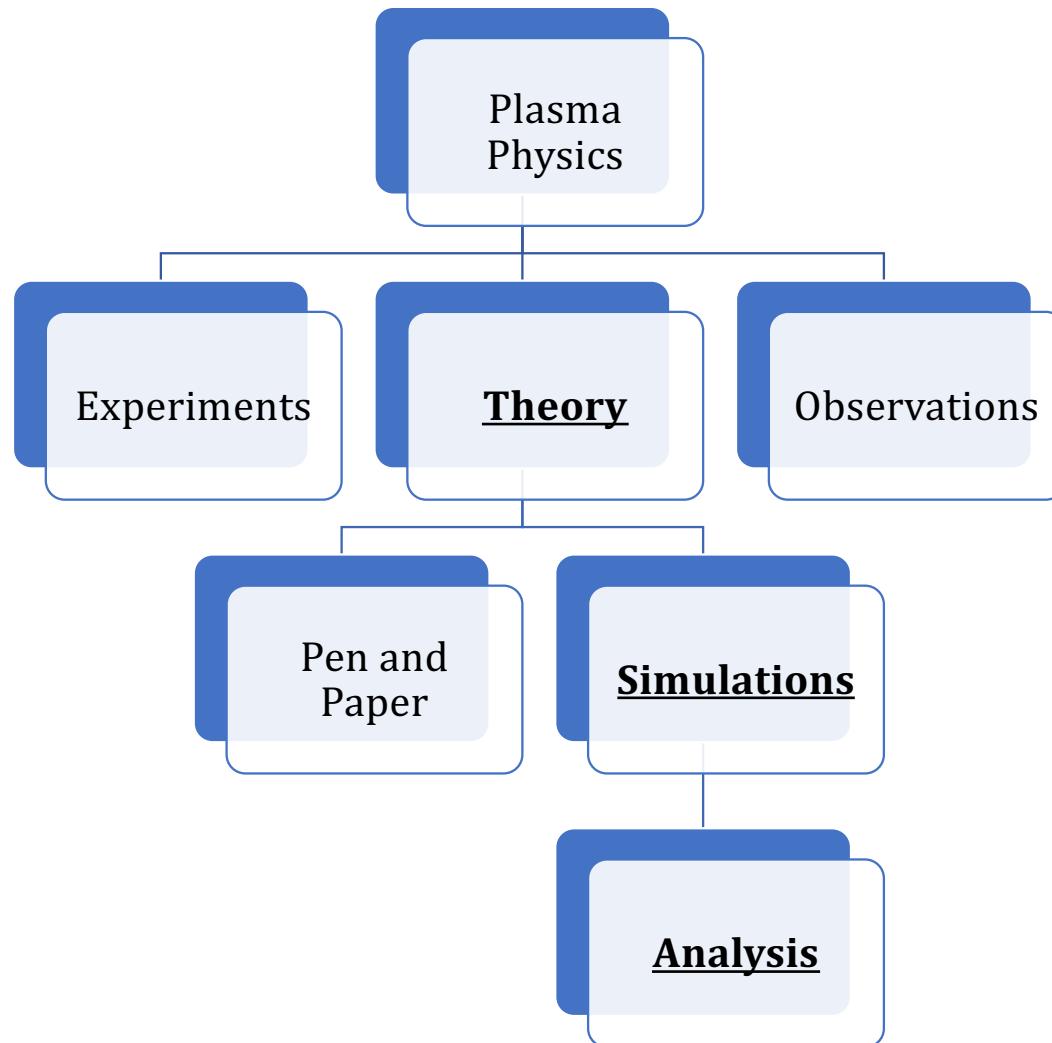
Most importantly: Beautiful visuals!



“Multiscale, Multiphysics”



How Do We Study Plasmas?



Supercomputing for Astroplasmas

- (Astro)plasma research requires supercomputing facilities
- Typical simulations run on (hundreds of) thousands of CPUs to speed up calculations
- New (for scientists): Exploit GPUs and exascale
- Constant need for efficient visualization workflows!

[Hortense@VSC]

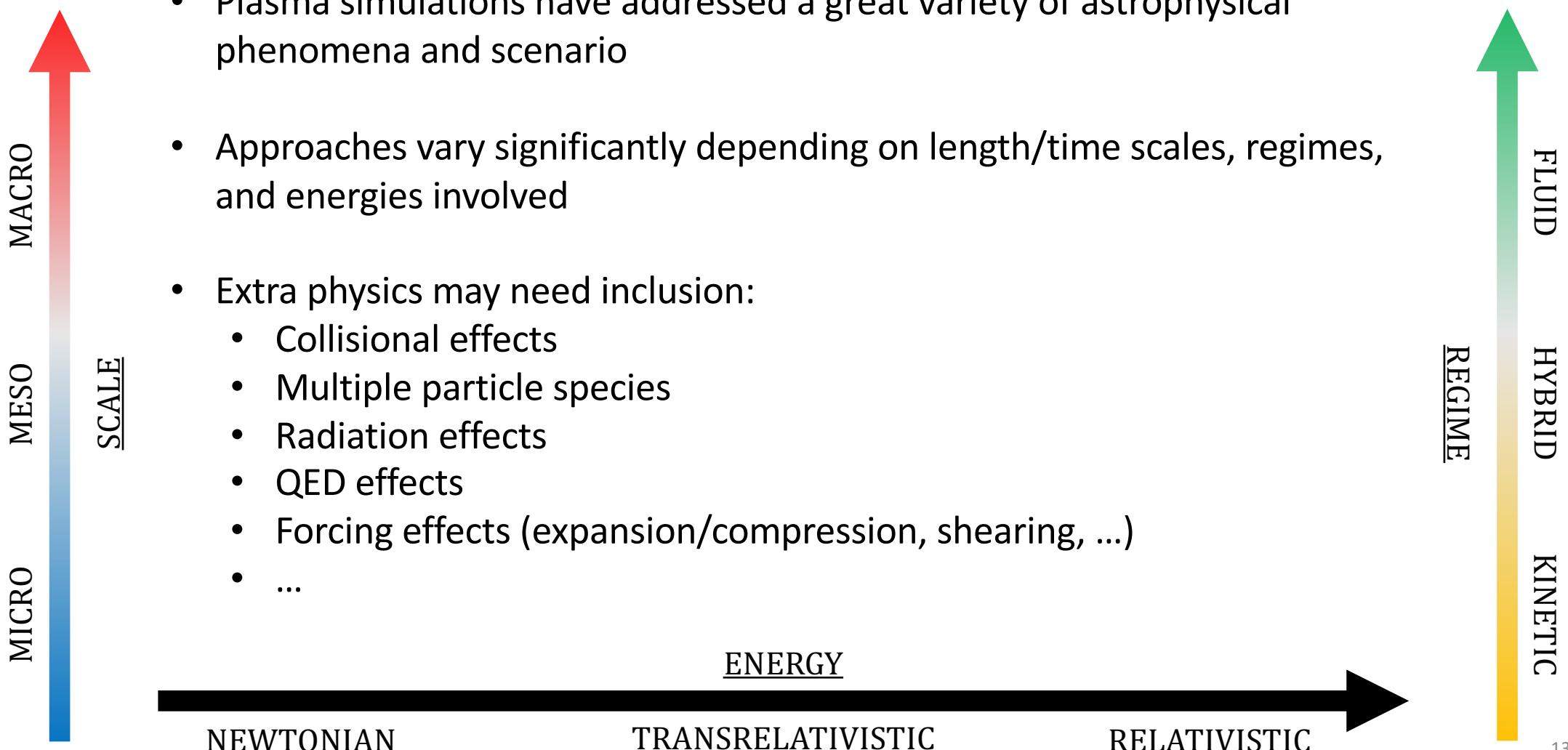


[LUMI@CSC]

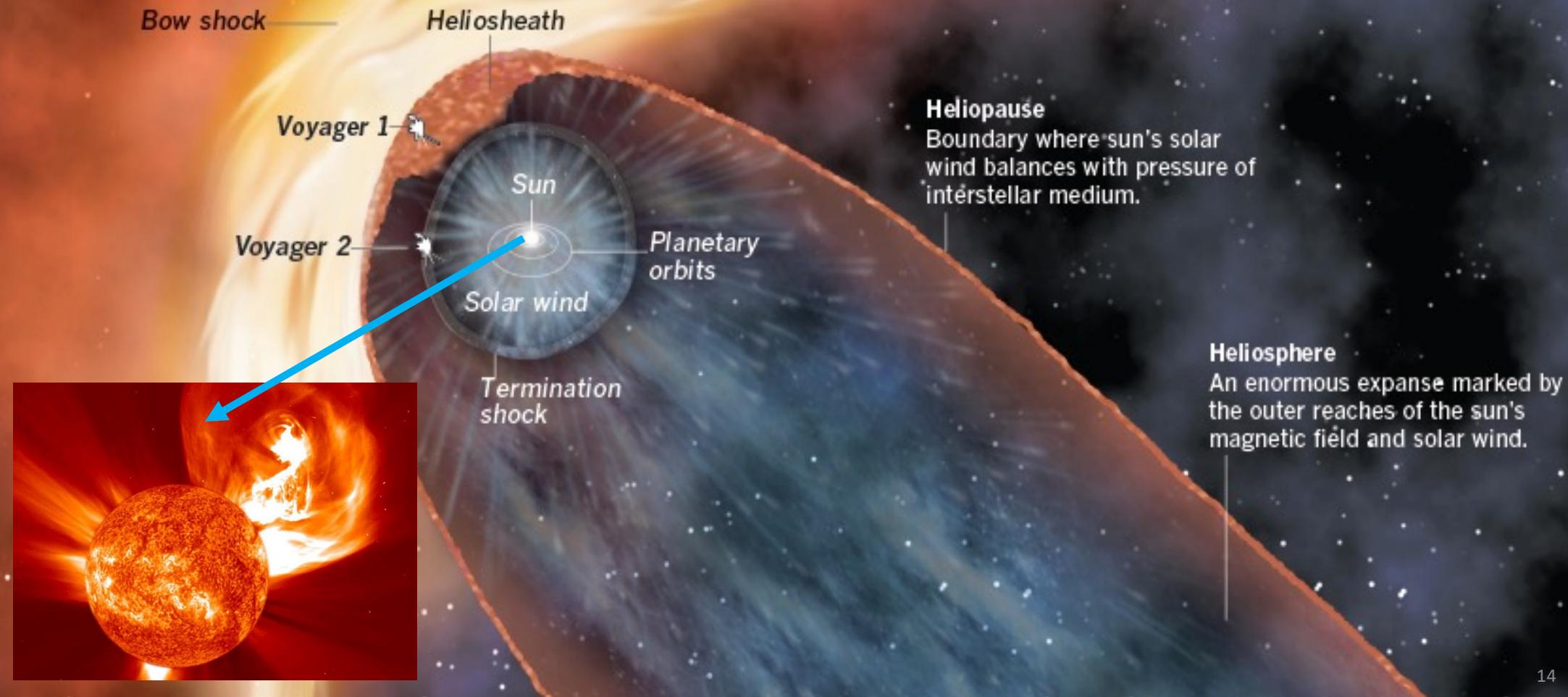


A Journey Through Physics and Scales

- Plasma simulations have addressed a great variety of astrophysical phenomena and scenario
- Approaches vary significantly depending on length/time scales, regimes, and energies involved
- Extra physics may need inclusion:
 - Collisional effects
 - Multiple particle species
 - Radiation effects
 - QED effects
 - Forcing effects (expansion/compression, shearing, ...)
 - ...

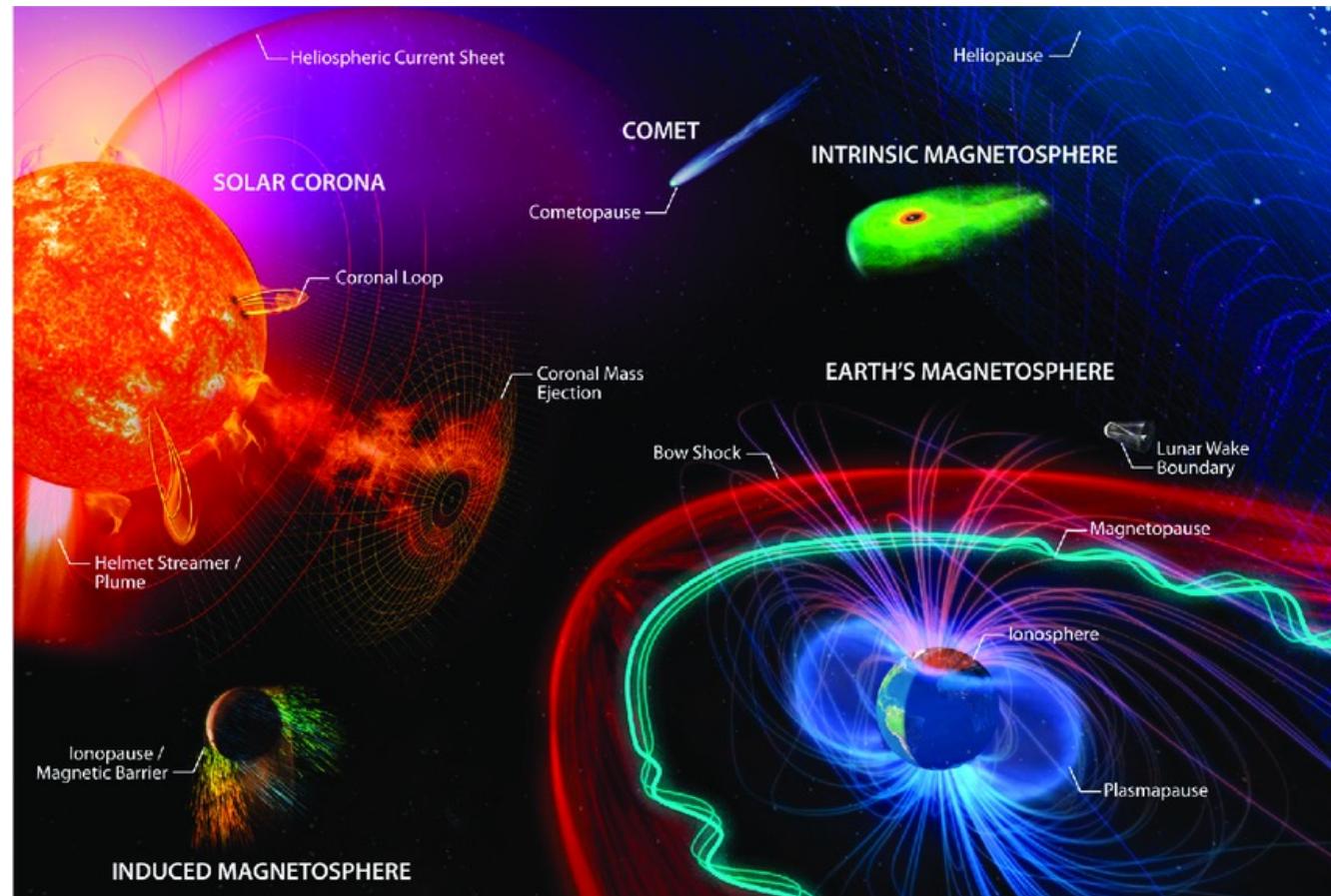


Low Energies: The Heliosphere

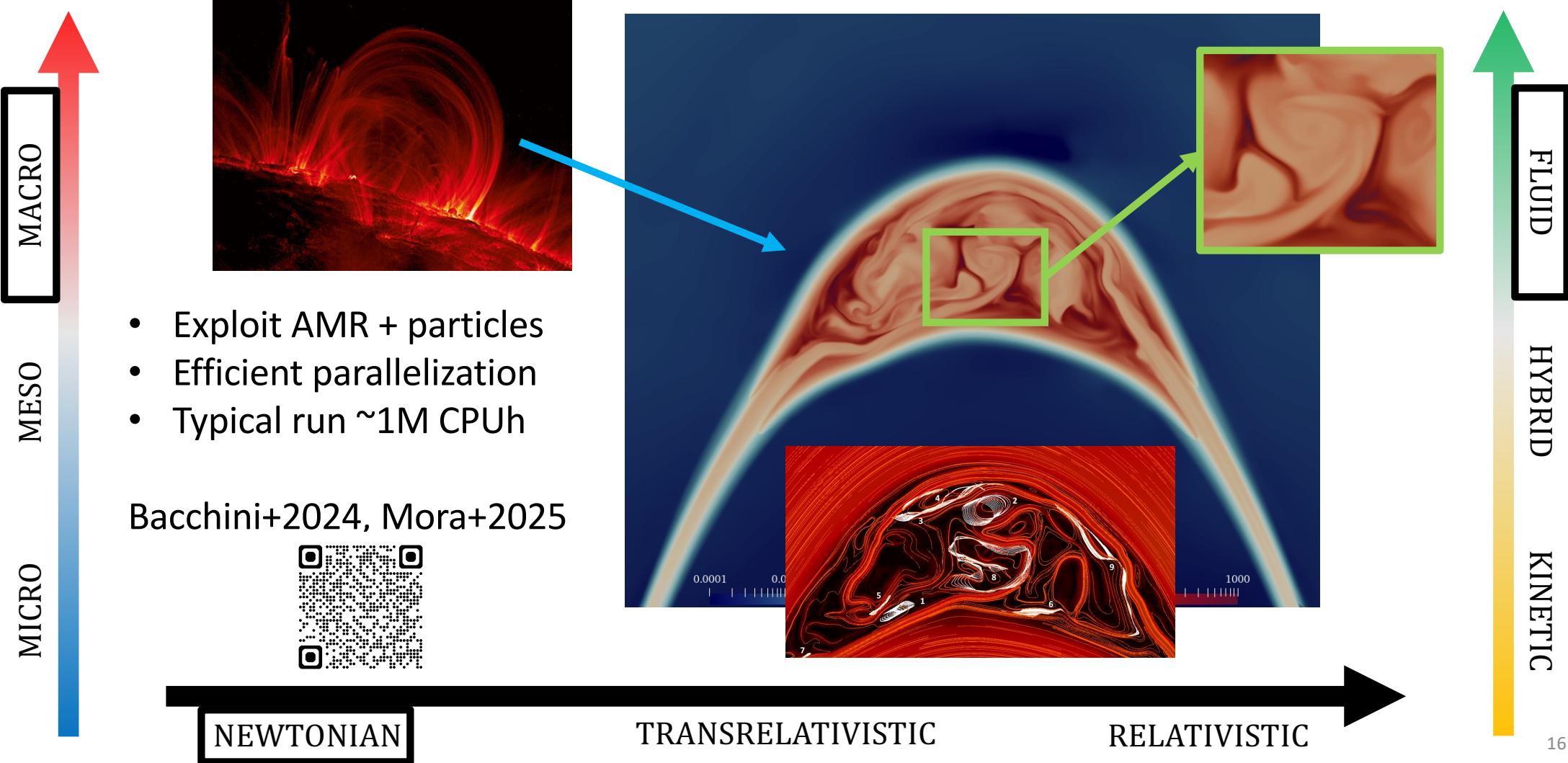


Low Energies: The Heliosphere

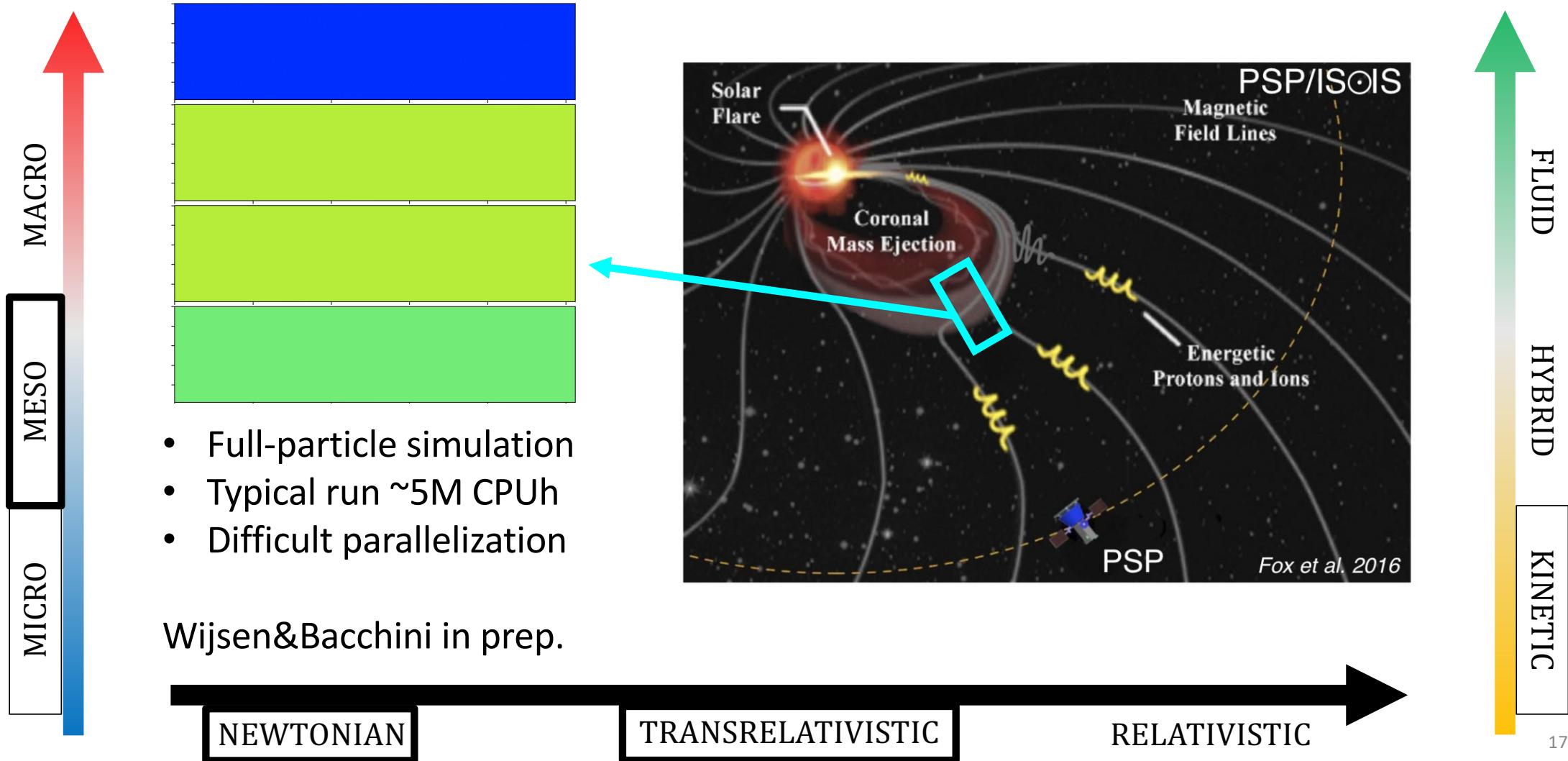
- Main plasma structures:
 - Solar corona (loops, holes, ...)
 - Solar wind
 - Planetary magnetospheres
- Main plasma phenomena:
 - Coronal mass ejections
 - Solar-wind expansion
 - Solar-wind turbulence



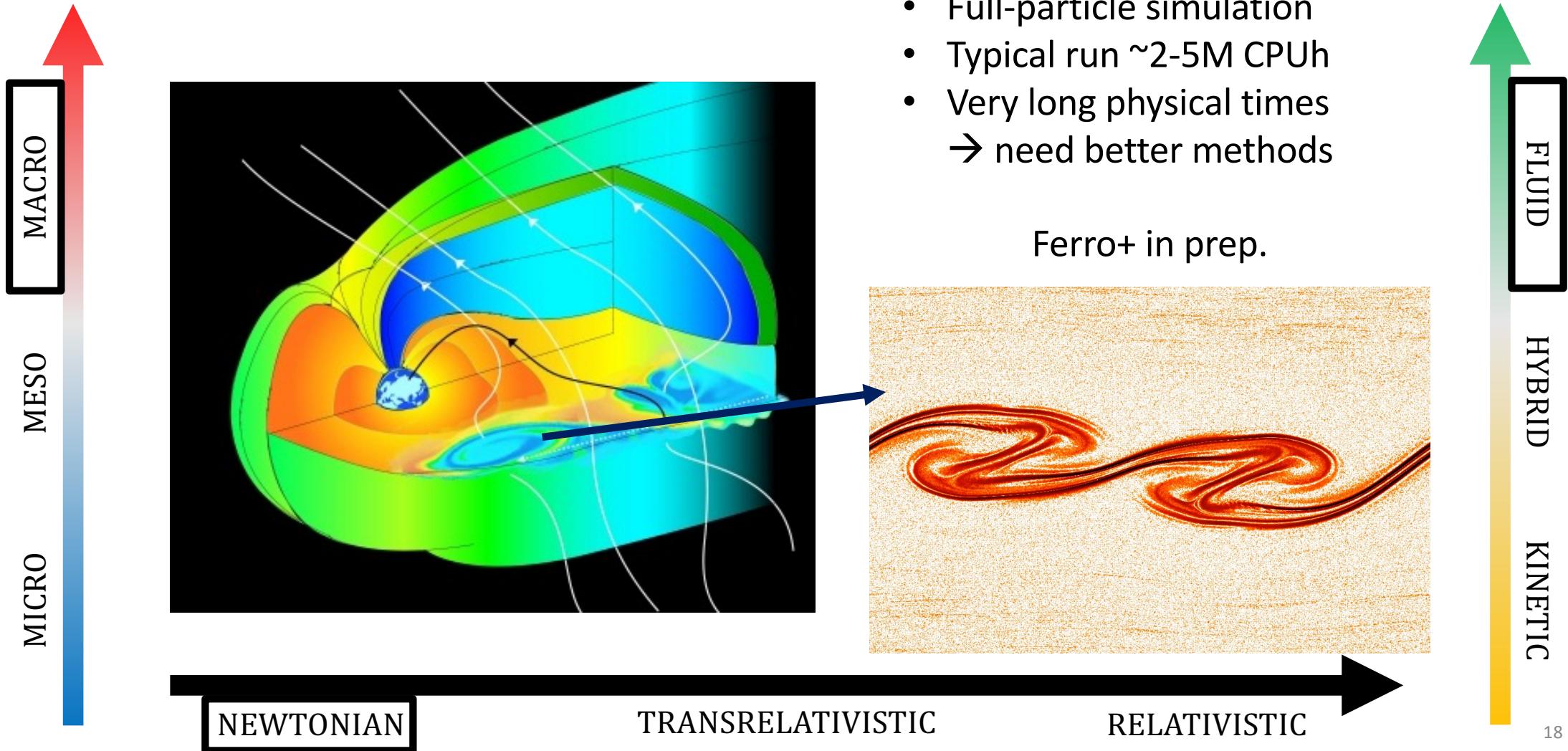
Low Energies, Large Scales: Coronal Loops



Low Energies, Large Scales: CME Shocks



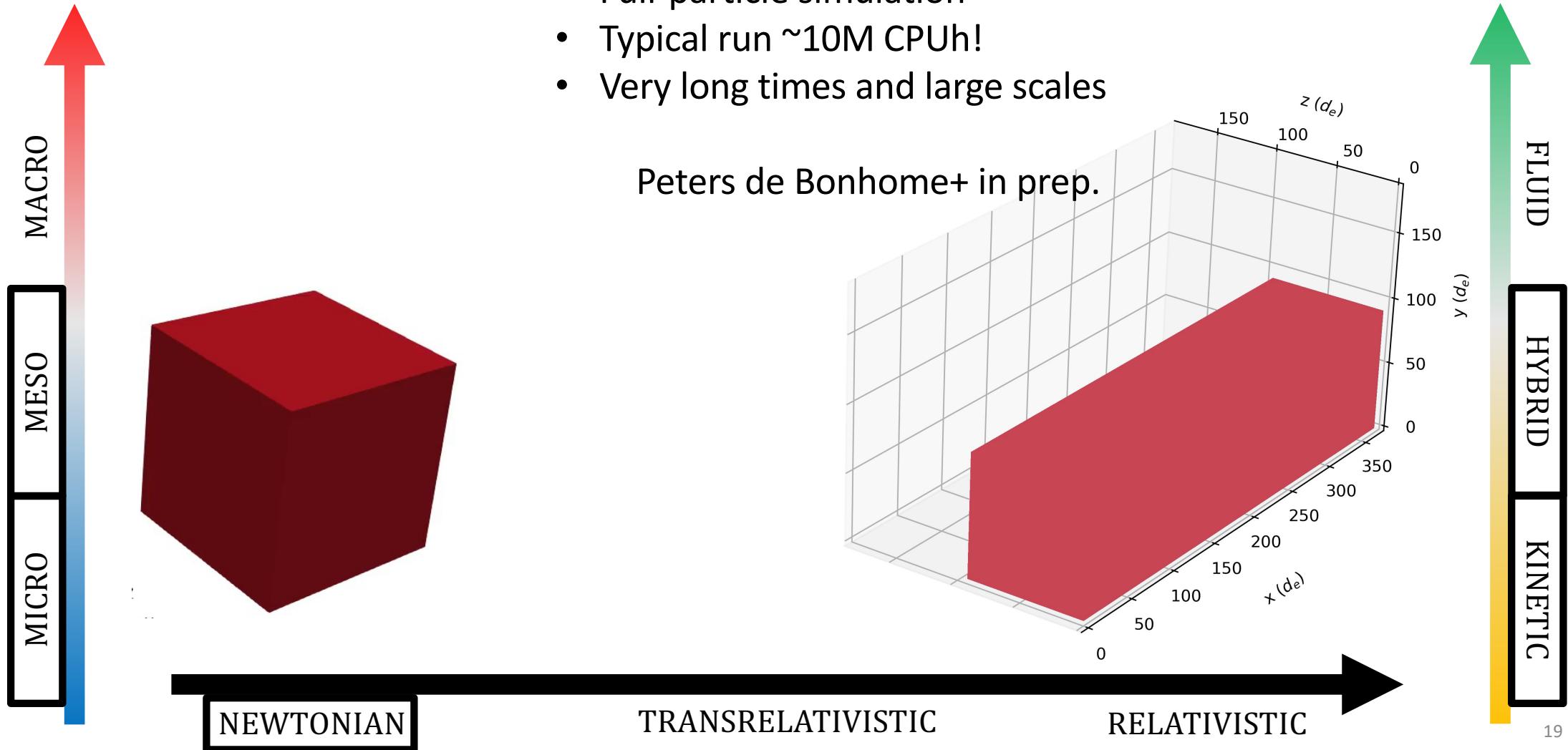
Low Energies, Large Scales: Earth's Magnetosphere



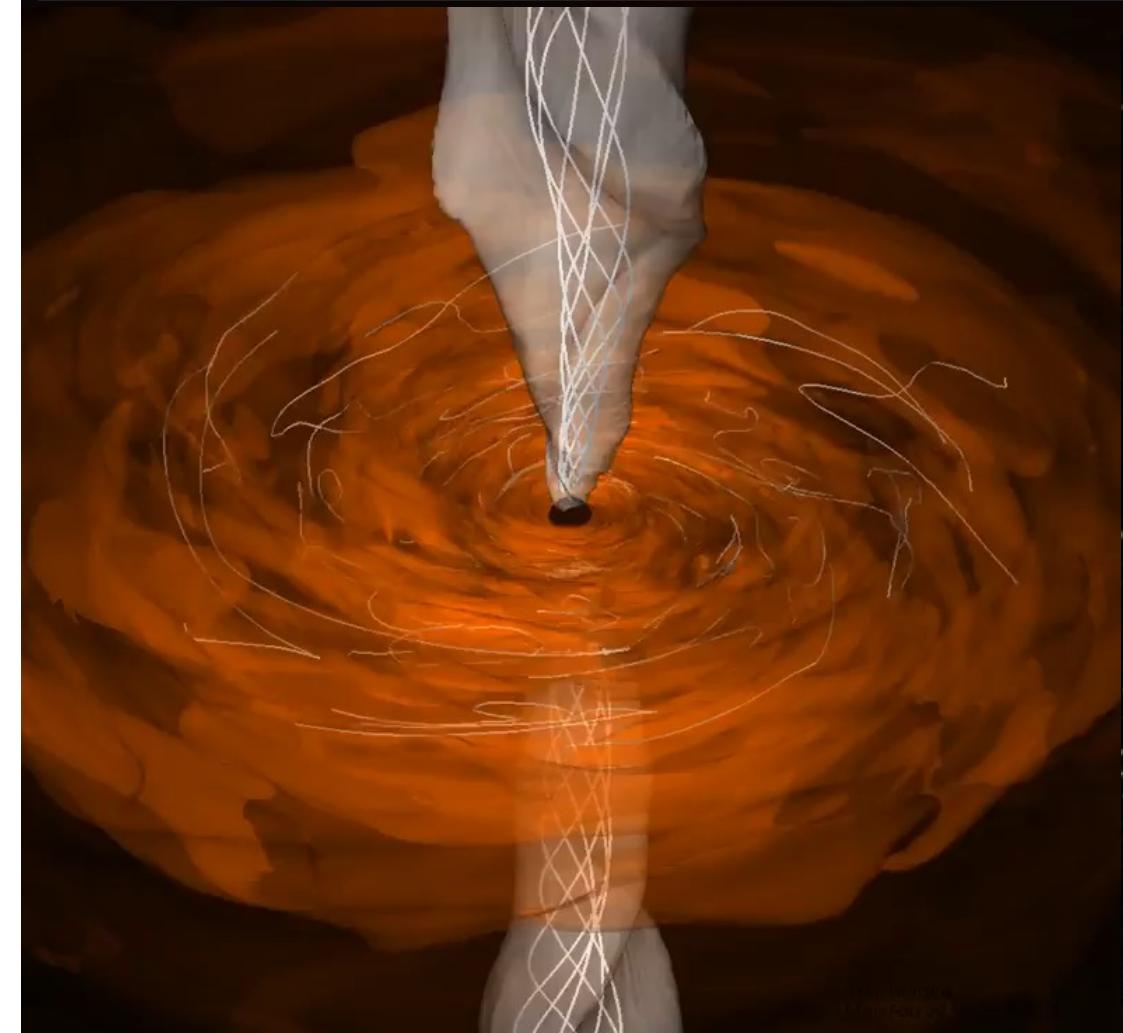
Low Energies, Small Scales: Solar-wind Expansion

- Full-particle simulation
- Typical run $\sim 10M$ CPUh!
- Very long times and large scales

Peters de Bonhomme+ in prep.



High Energies: Compact-object Environments



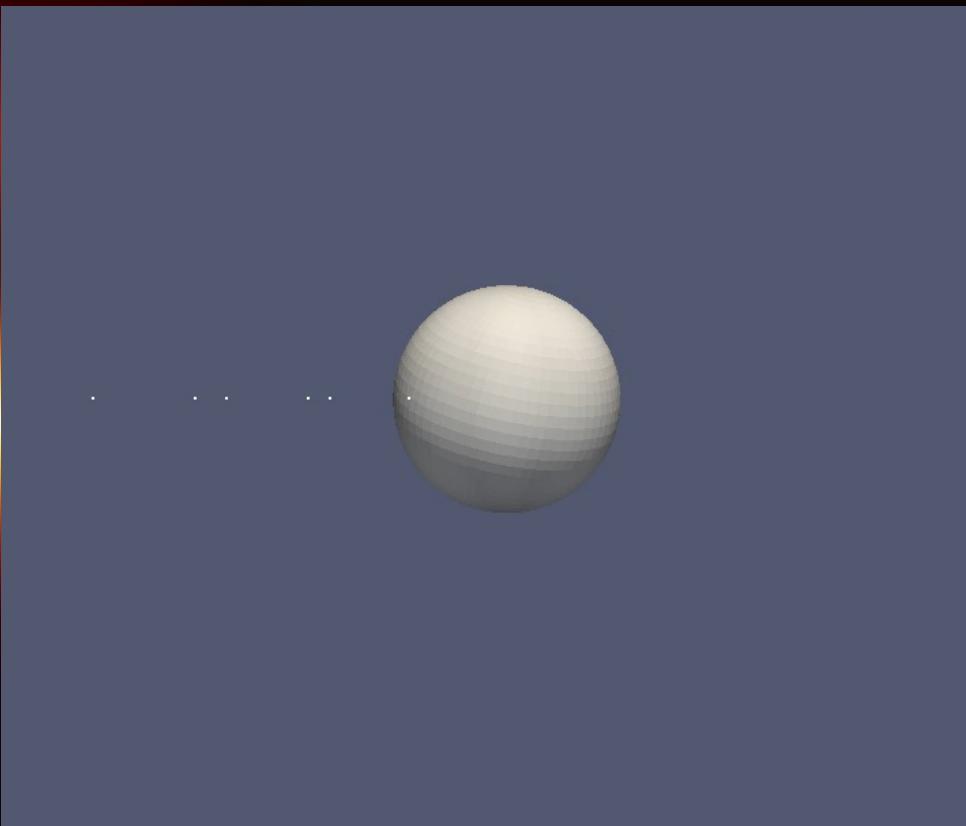
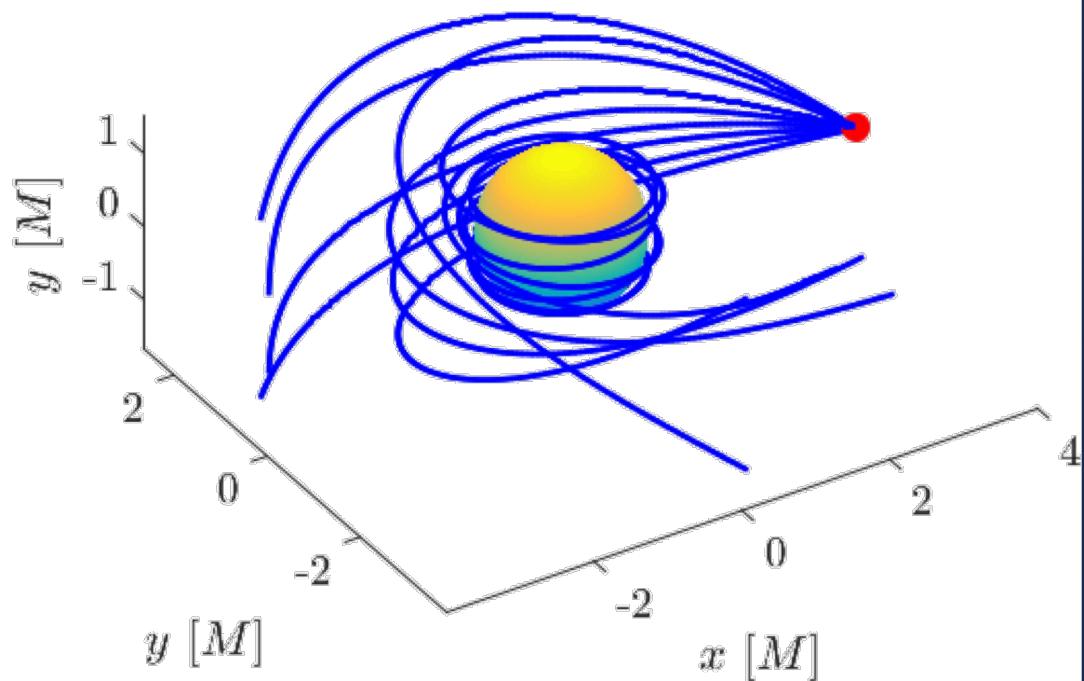
[EHT / Hotaka Shiokawa]



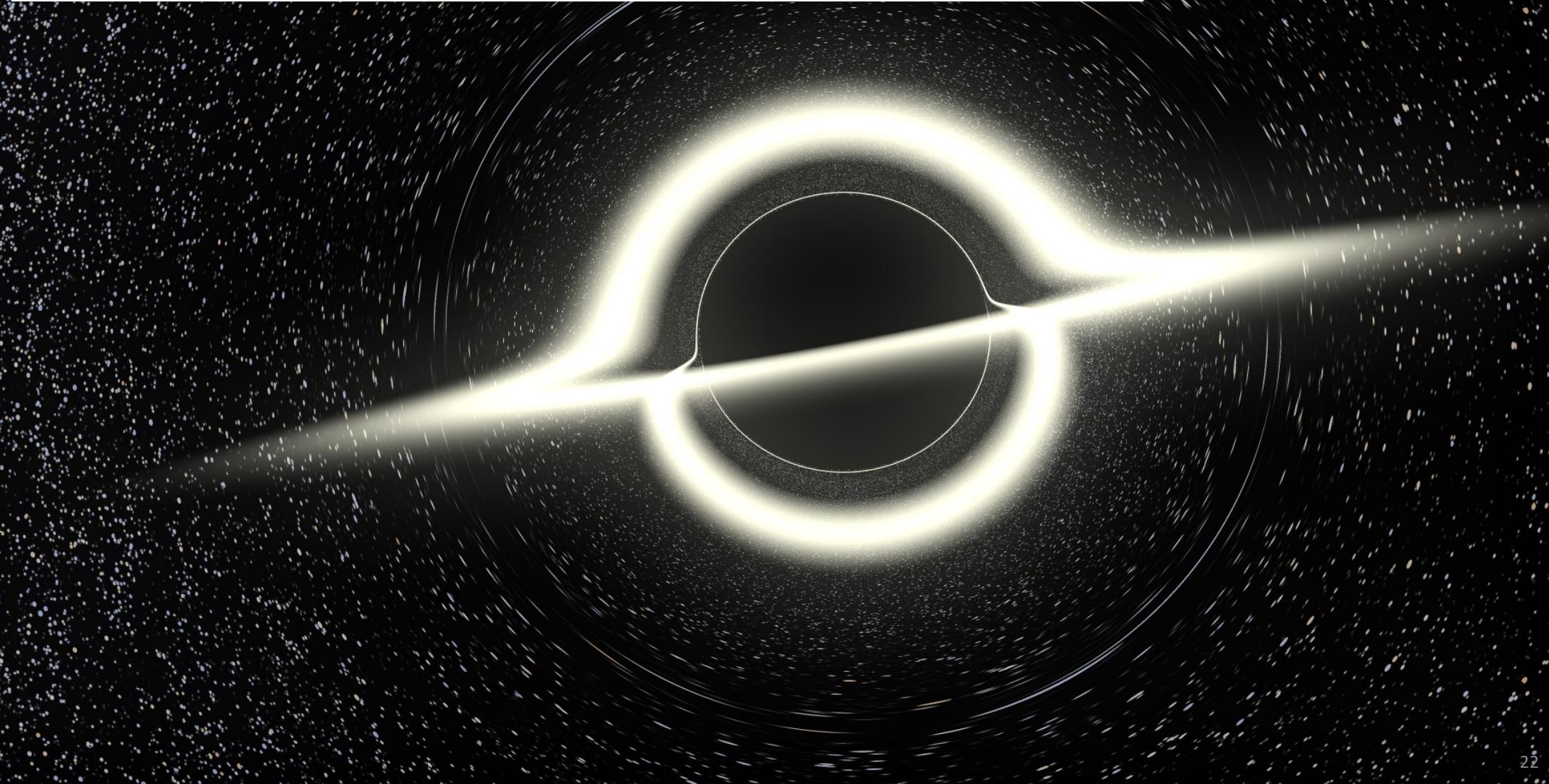
[EHT/BHC J. Davelaar]

Intermezzo: A Black Hole in a Computer

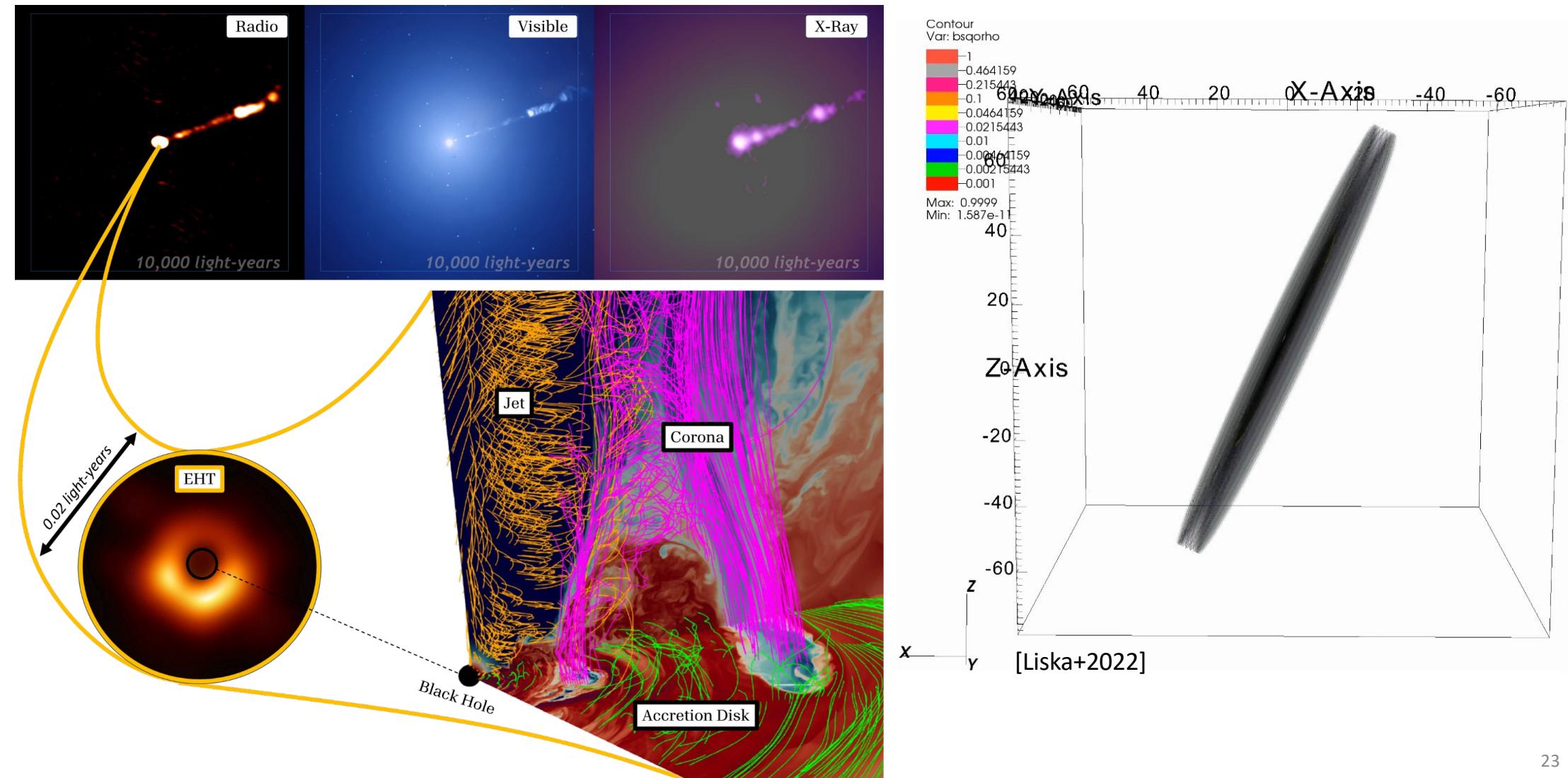
$$\frac{du_\mu}{d\tau} = -\Gamma_{\mu\alpha}^\beta u_\beta u^\alpha$$



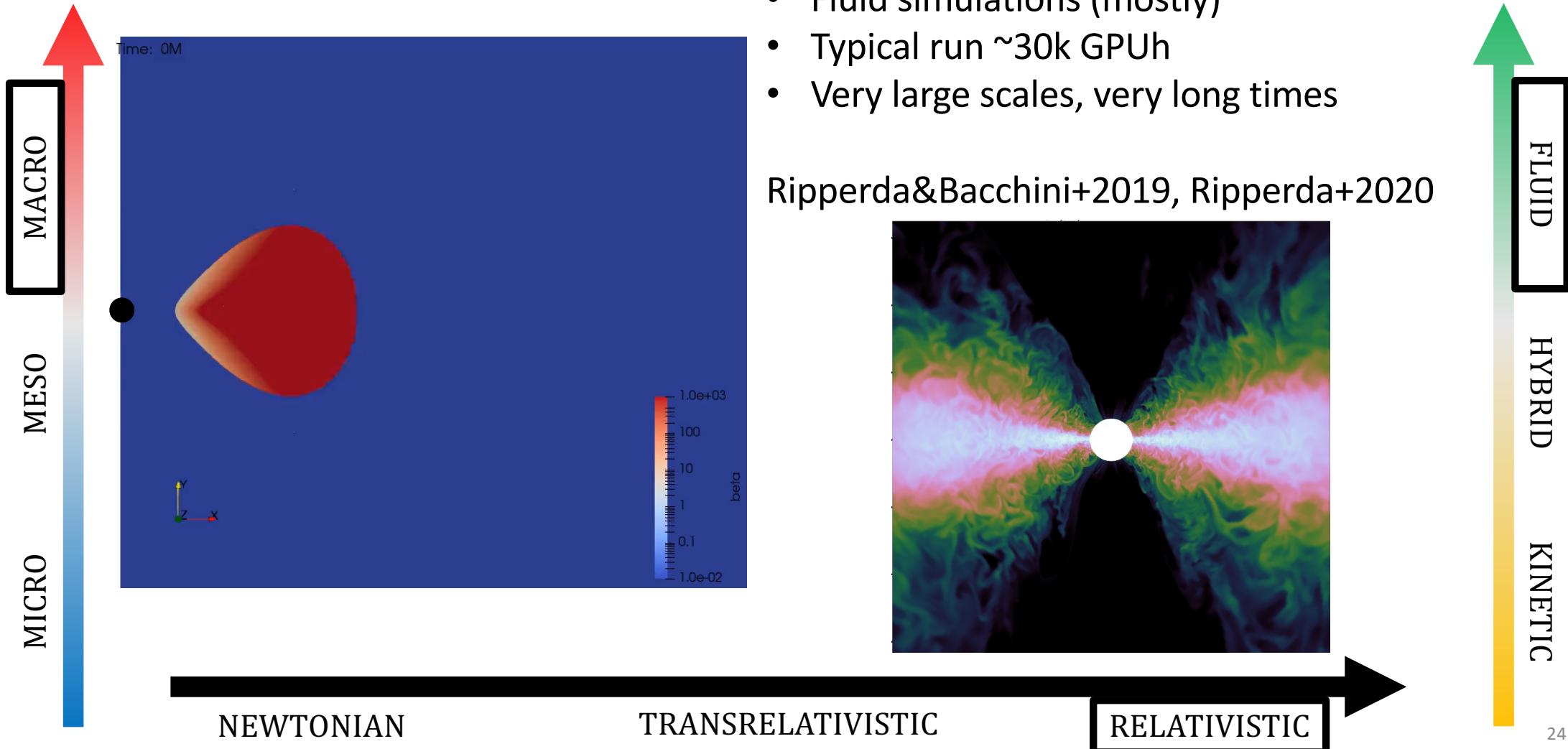
Intermezzo: A Black Hole in a Computer



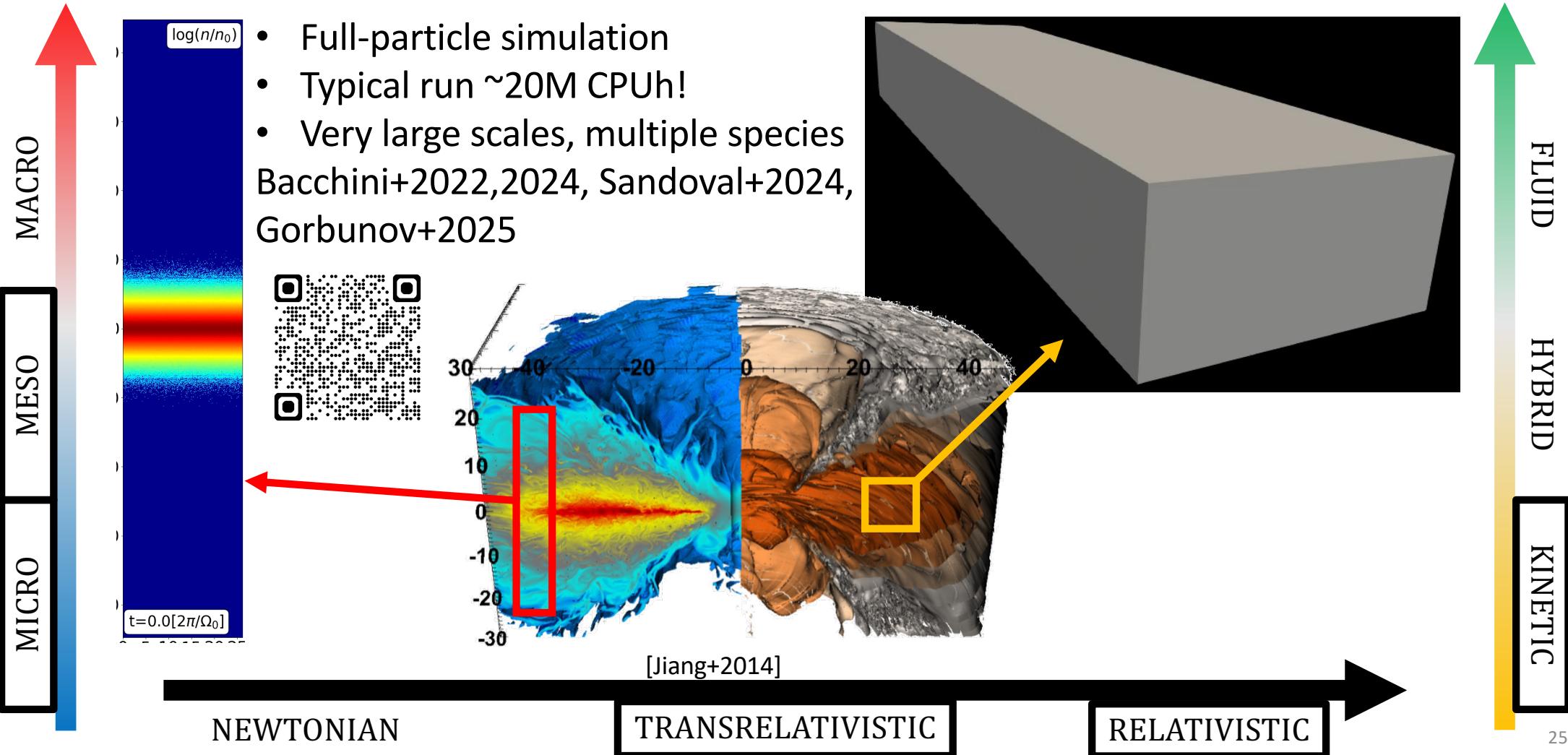
Intermezzo: A Black Hole in a Computer



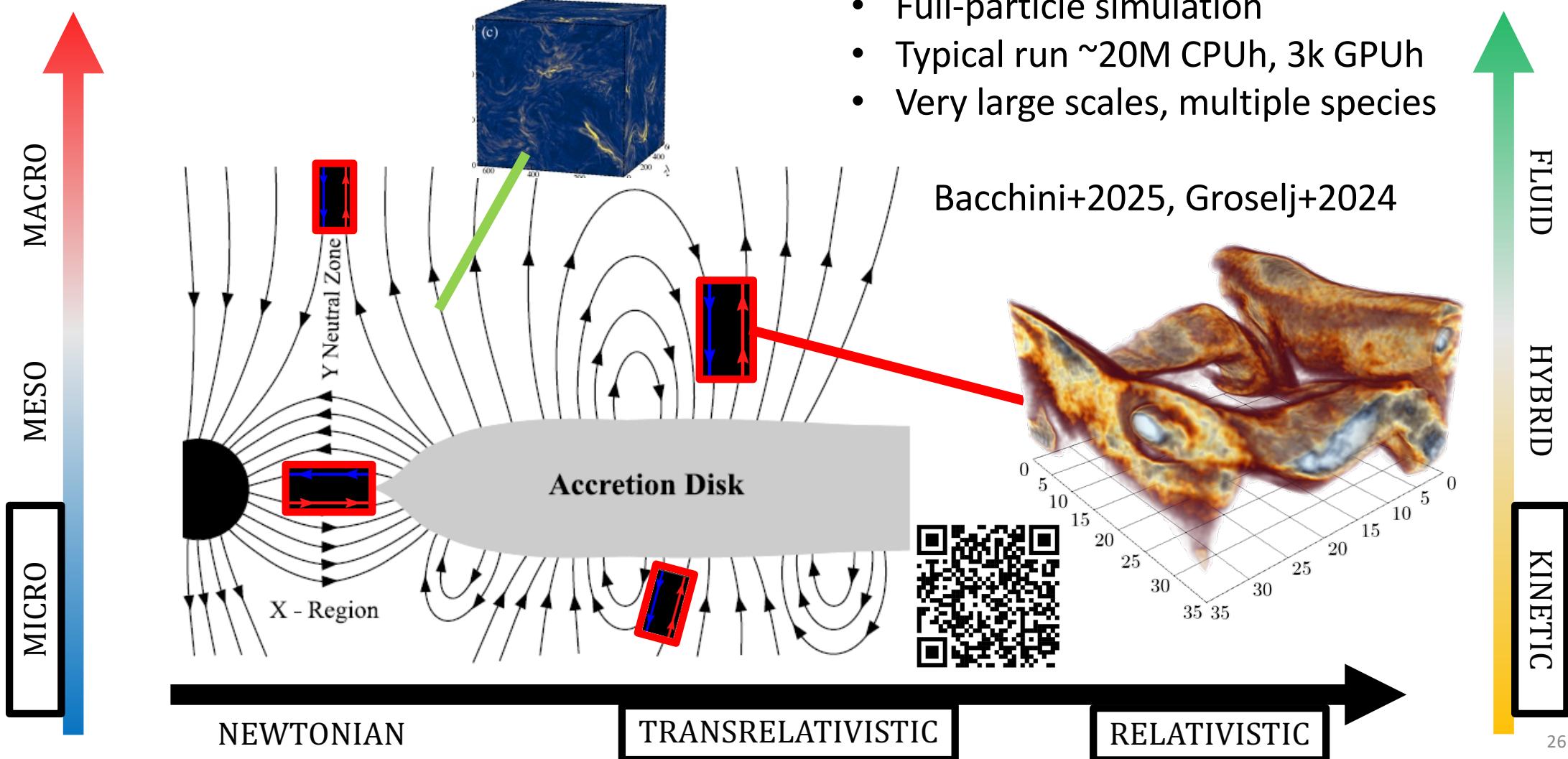
High Energies, Large Scales: BH/NS Magnetospheres



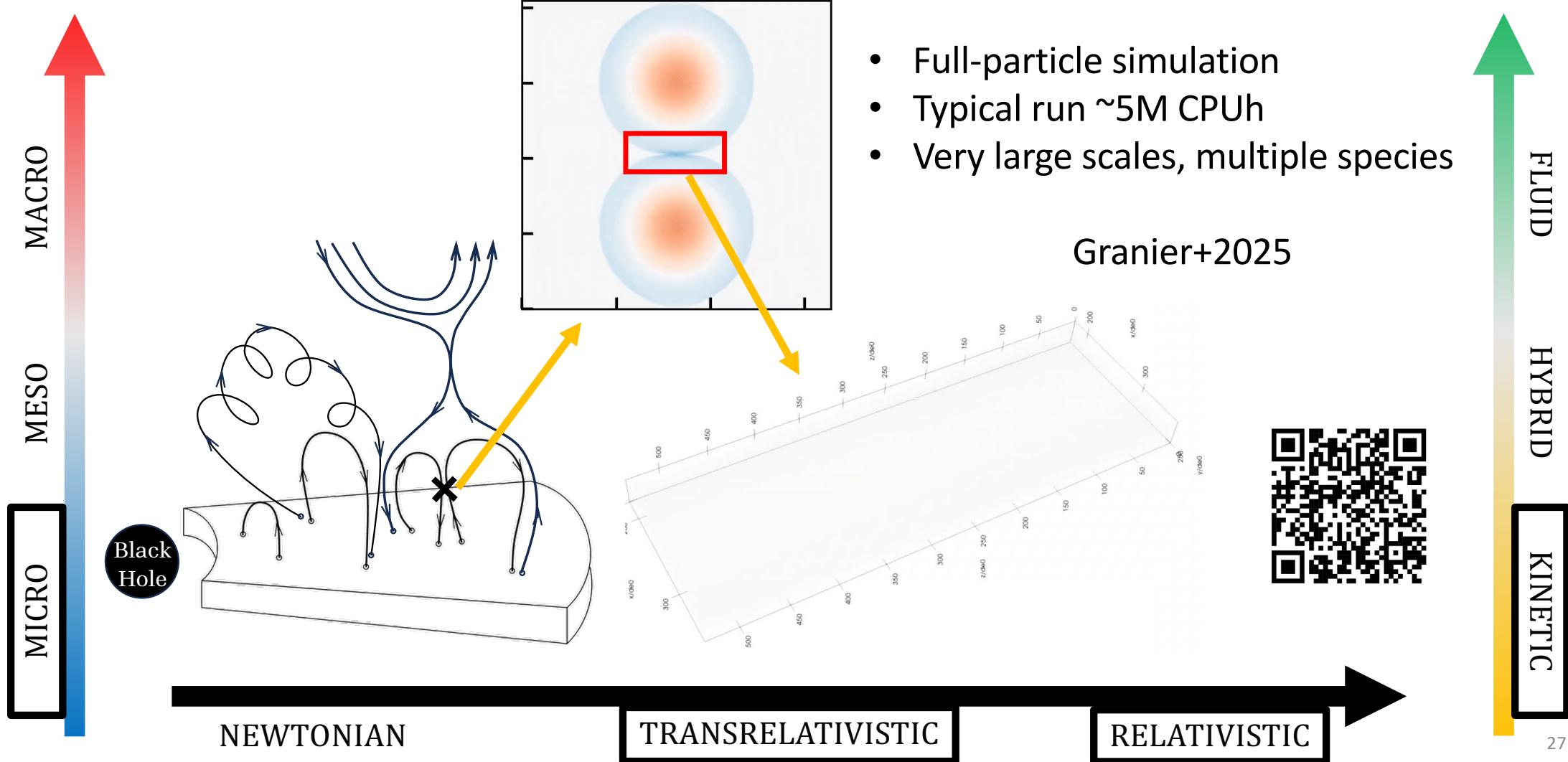
High Energies, Small Scales: Collisionless Accretion



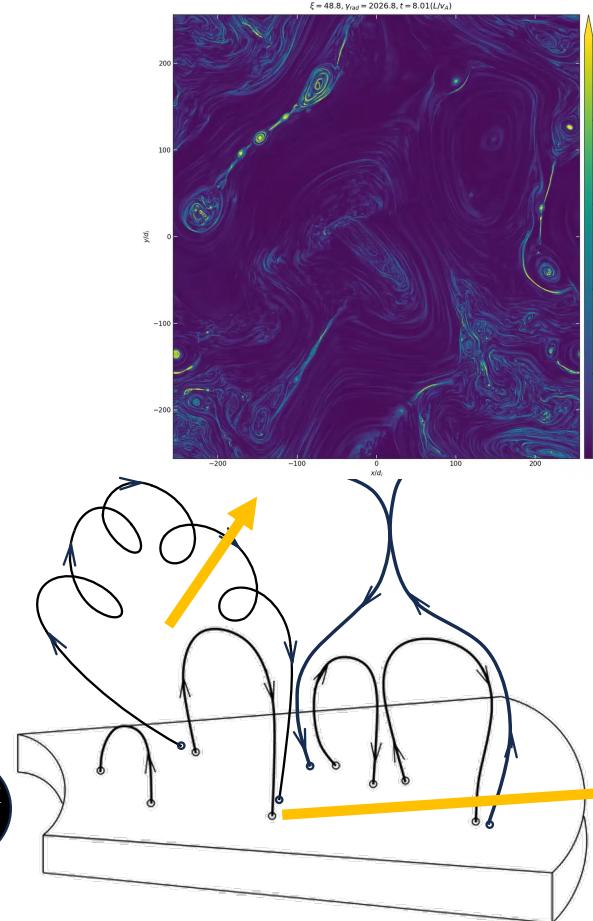
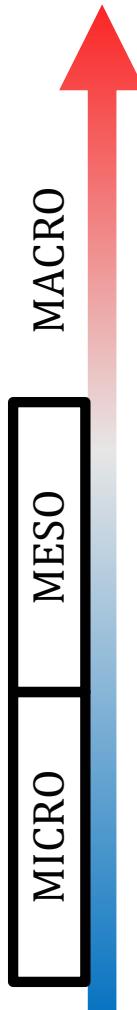
High Energies, Small Scales: BH Accelerators



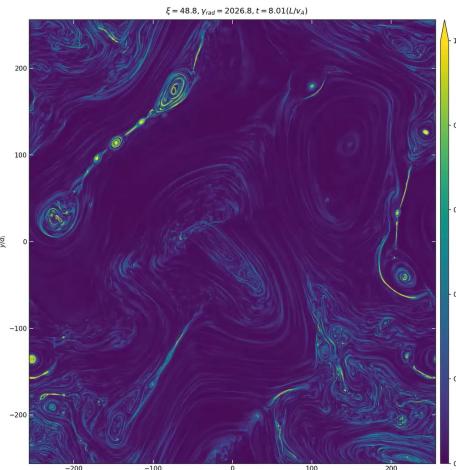
High Energies, Small Scales: BH Accelerators



High Energies, Small Scales: BH Accelerators

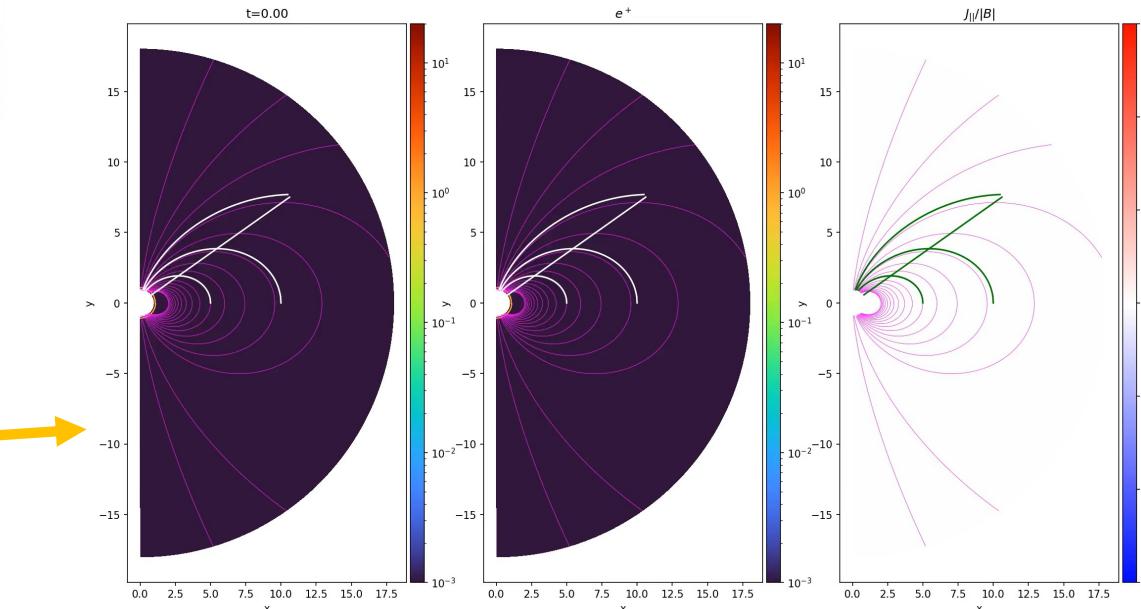


NEWTONIAN



- Full-particle simulation
- Typical run $\sim 3\text{k}-30\text{k GPUh}$
- Power of GPUs!

Chernoglazov+ in prep.



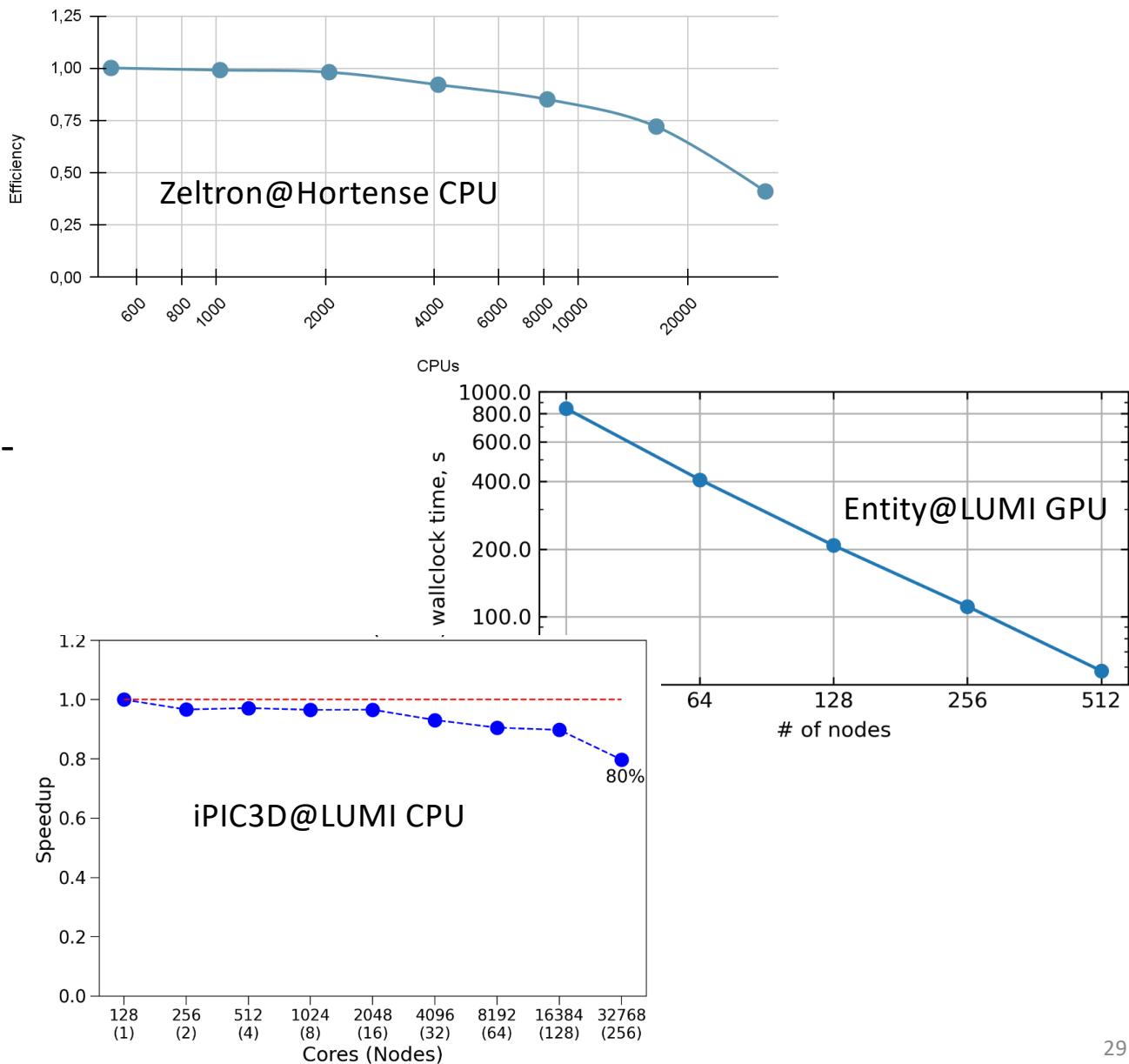
TRANSRELATIVISTIC

RELATIVISTIC



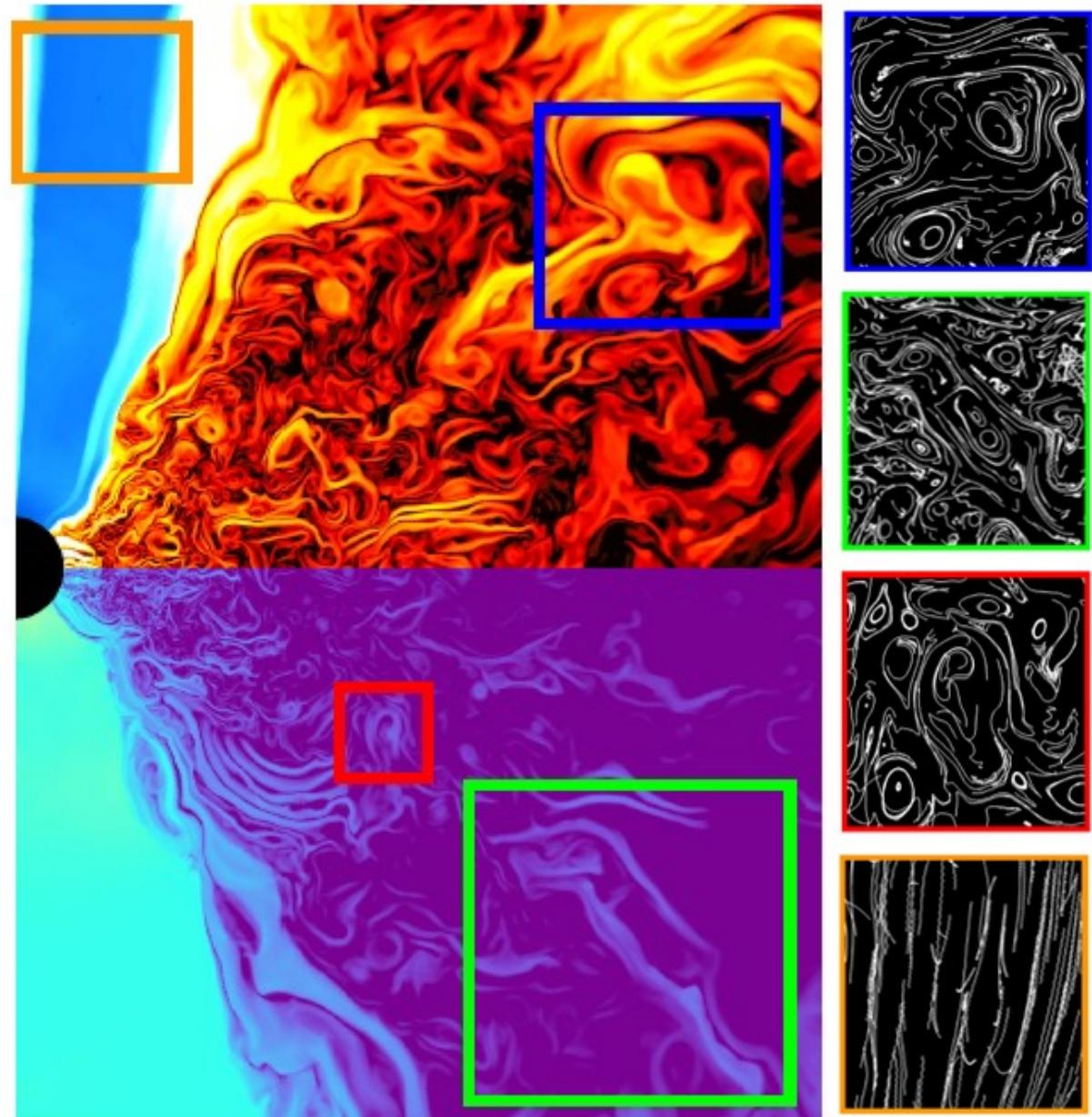
Actual HPC Stuff

- We have 6+ actively developed codes deployed on VSC/CSC infrastructures
- Most codes CPU based, recently 2 high-performance GPU codes
- Moving to GPUs not always entirely possible
- Active development projects include EuroHPC-SPACE EU-funded CoE



Summary

- Plasmas are cool! And they are everywhere
- HPC-powered full-particle models allow us to study plasmas at different time, length, and energy scales
- Basic plasma processes ubiquitous in the Universe → We can interpret observations!
- Ultimate goals:
 - Uncover unknown processes giving rise to radiation
 - Explore theories of gravity beyond GR
 - Protect ourselves from solar activity
 - Fun!



fuse*: Sál

Sál – fuse*

