

# HPC for First-principles Simulations of Astrophysical Plasmas

**Fabio Bacchini**

*Centre for mathematical Plasma Astrophysics, Department of Mathematics, KU Leuven*

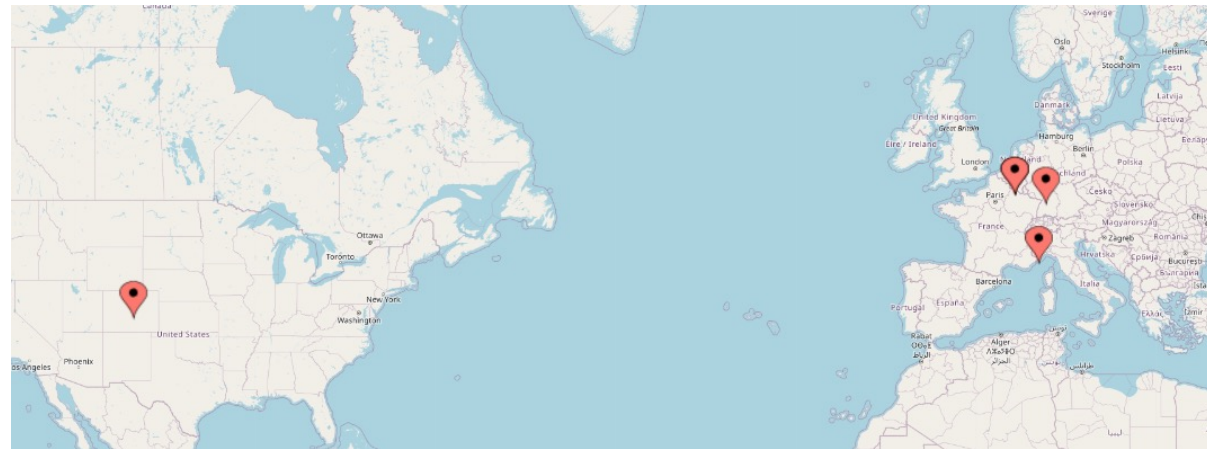
VSC User Day, December 17 2025

[fabio.bacchini@kuleuven.be](mailto:fabio.bacchini@kuleuven.be)

# Hello World!

- Fabio Bacchini, PhD
- PhD in 2018, postdocs in Germany, Belgium, USA
- Since 2022: Assistant Professor at the Centre for mathematical Plasma Astrophysics, KU Leuven
- Research group: 9 PhD students, 7 postdocs
- Research focus:
  - Heliospheric plasma physics
  - High-energy astrophysics
  - High-performance computing
  - Numerical methods

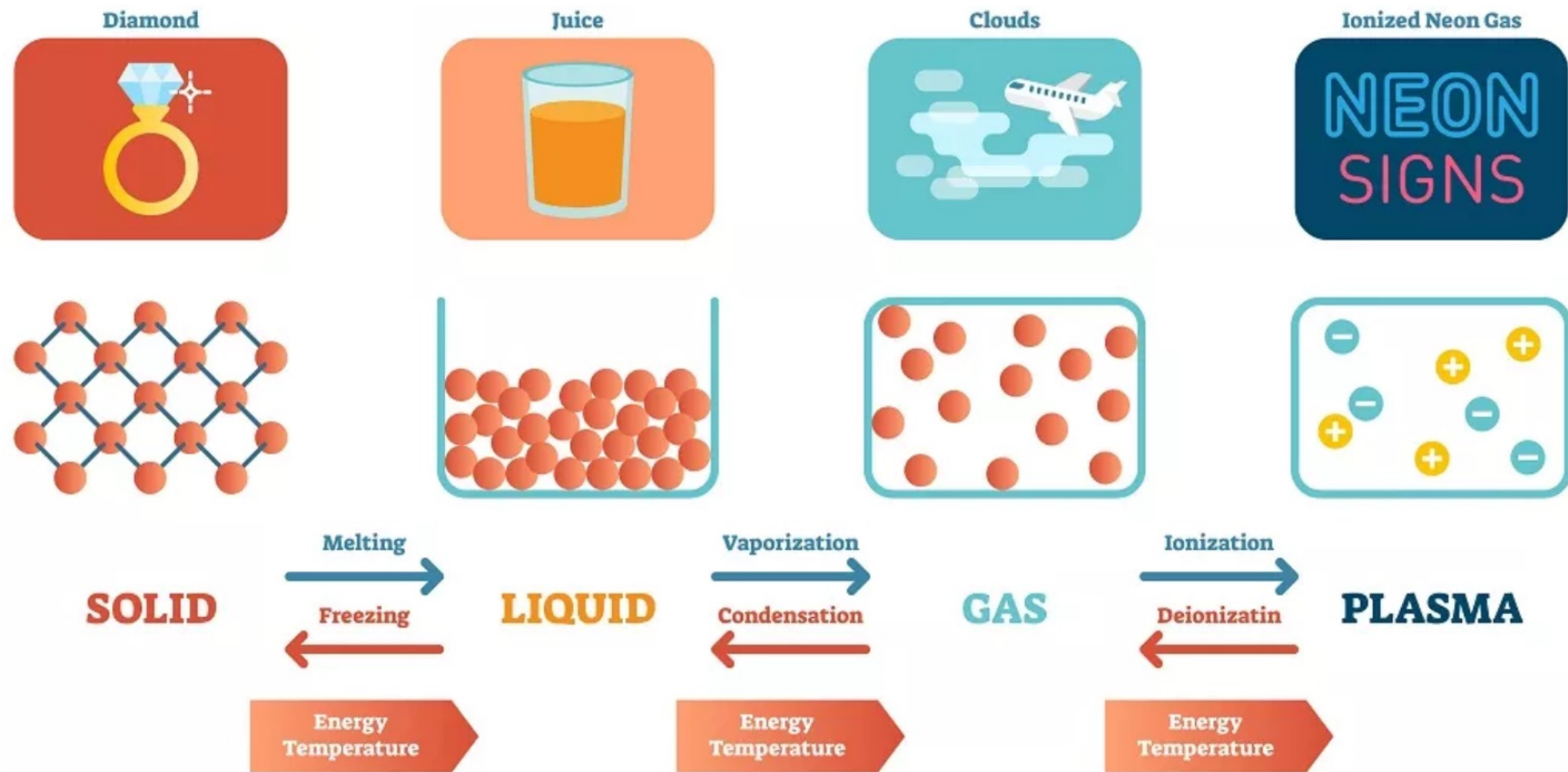
**KU LEUVEN**





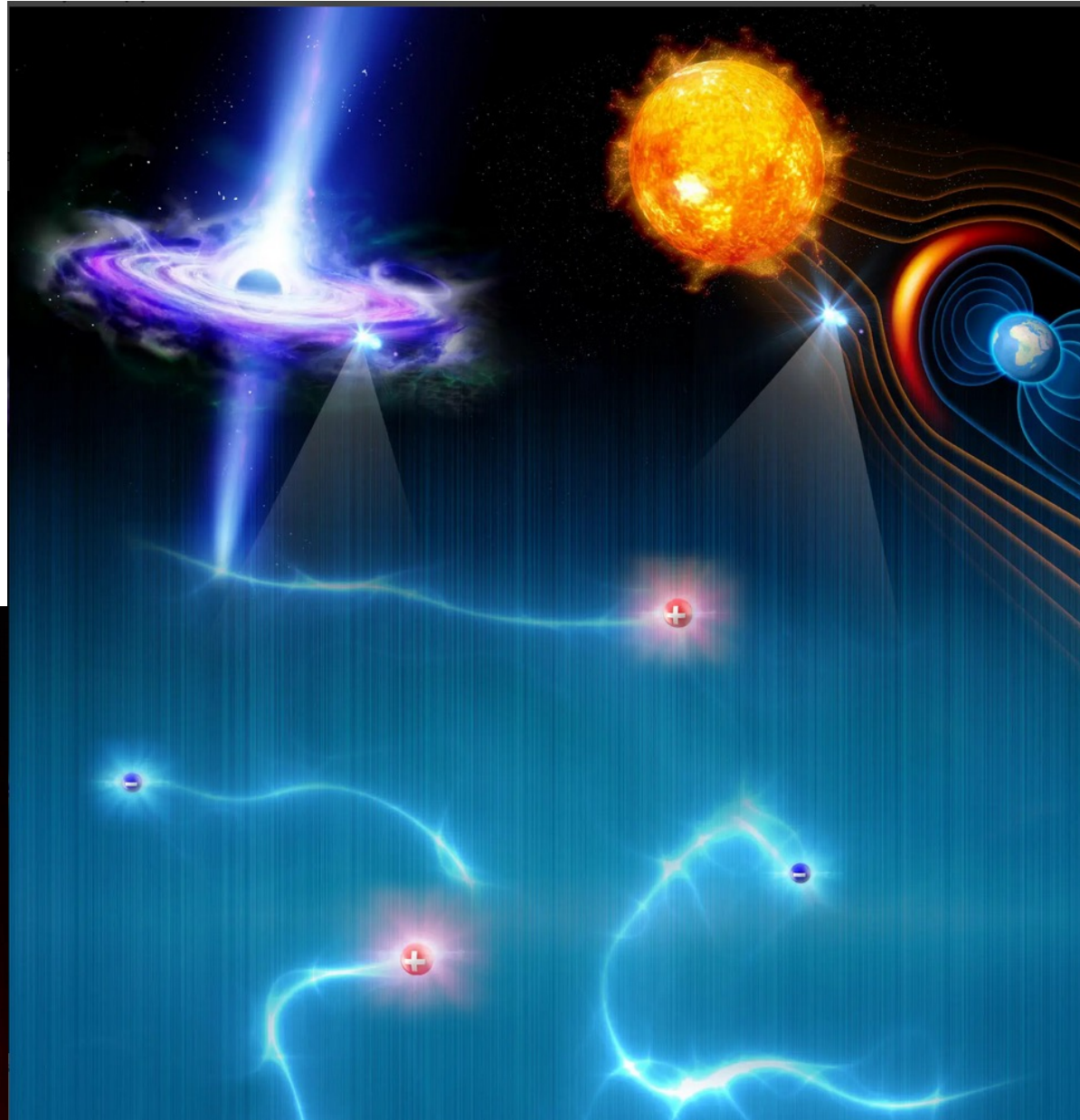
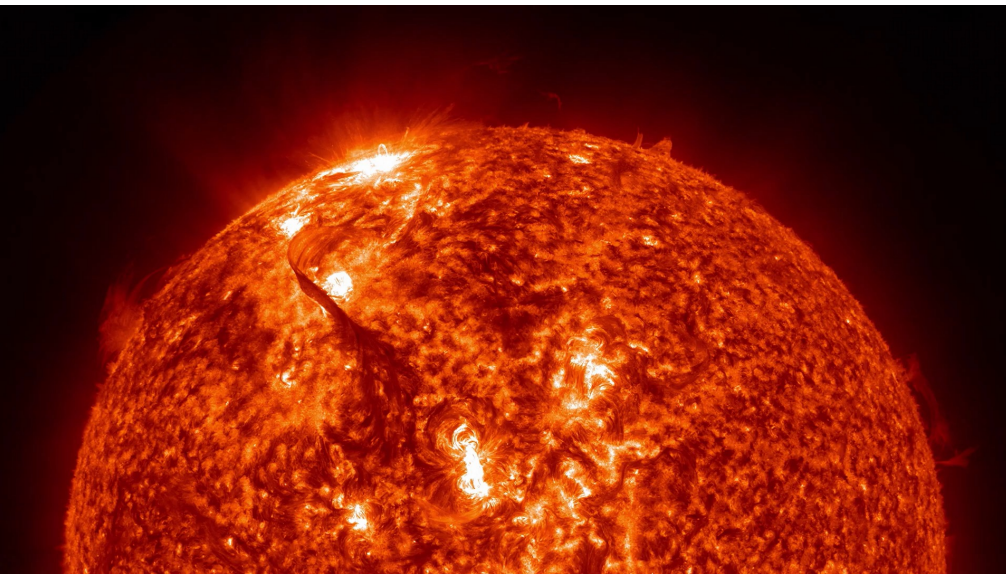
# What is a Plasma?

- A state of matter where individual charged particles are free to move
- Found on Earth and in space
- The Universe is 99% plasma!!!



# Plasmas in Space

- The Sun is made of plasma
- The Earth is surrounded by plasma
- Each and every galaxy is made of plasma
- Black holes are surrounded by plasma

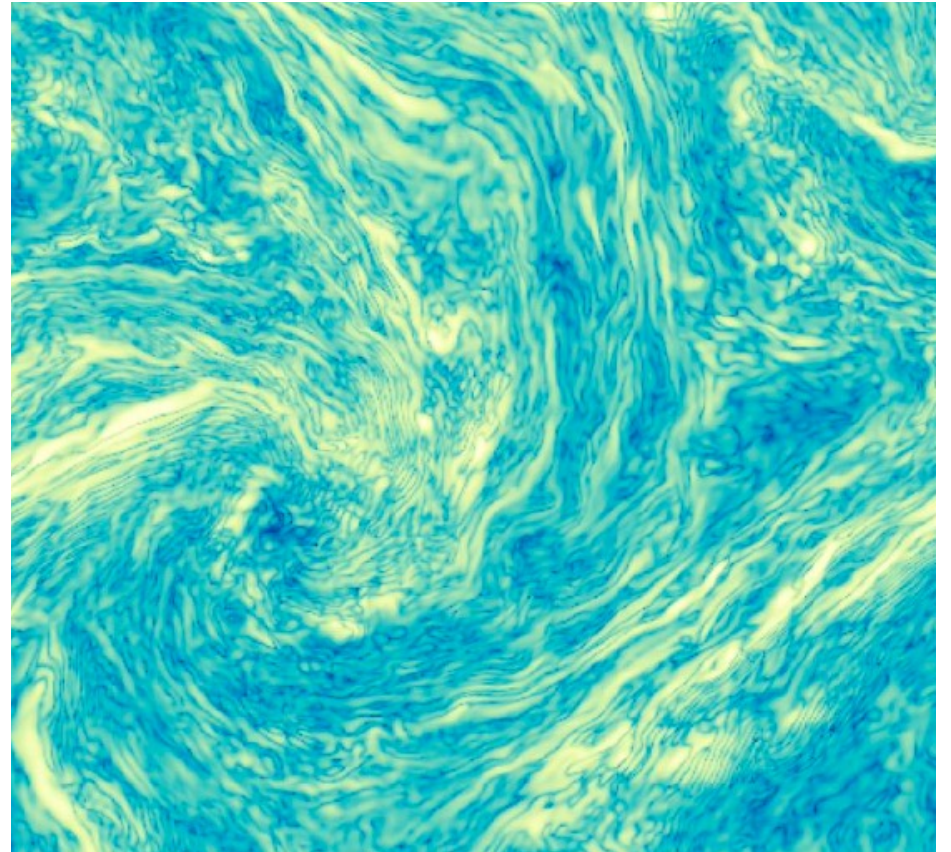




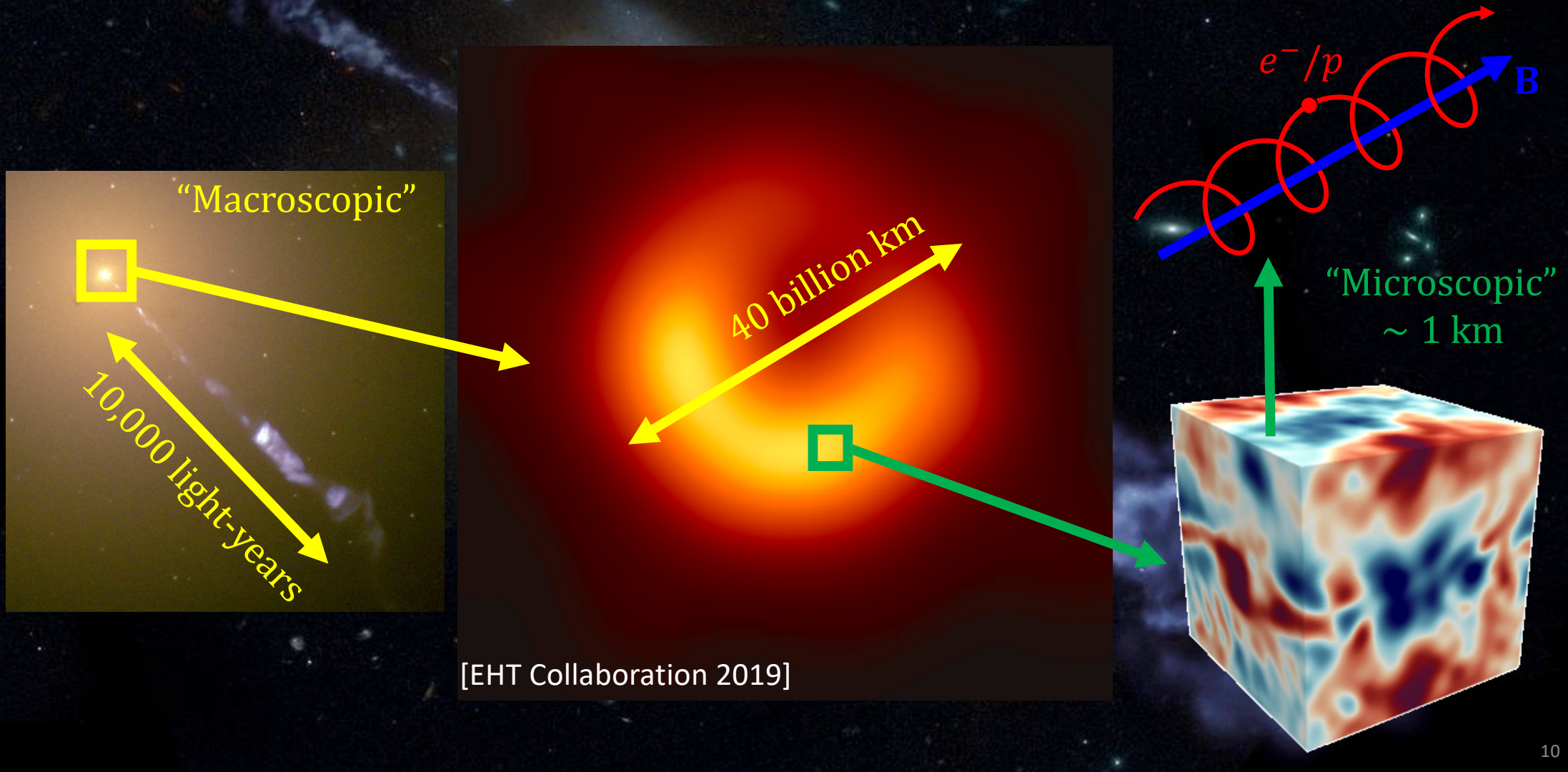
# What Makes Plasma so Interesting?

- Most common state of matter in the Universe
- Important practical applications
  - Fusion
  - Propulsion
  - Torches
  - ...
- Earth is at risk due to solar activity!
- By studying plasmas, we can study unreachable space environments (e.g. black-hole surroundings)

**Most importantly: Beautiful visuals!**

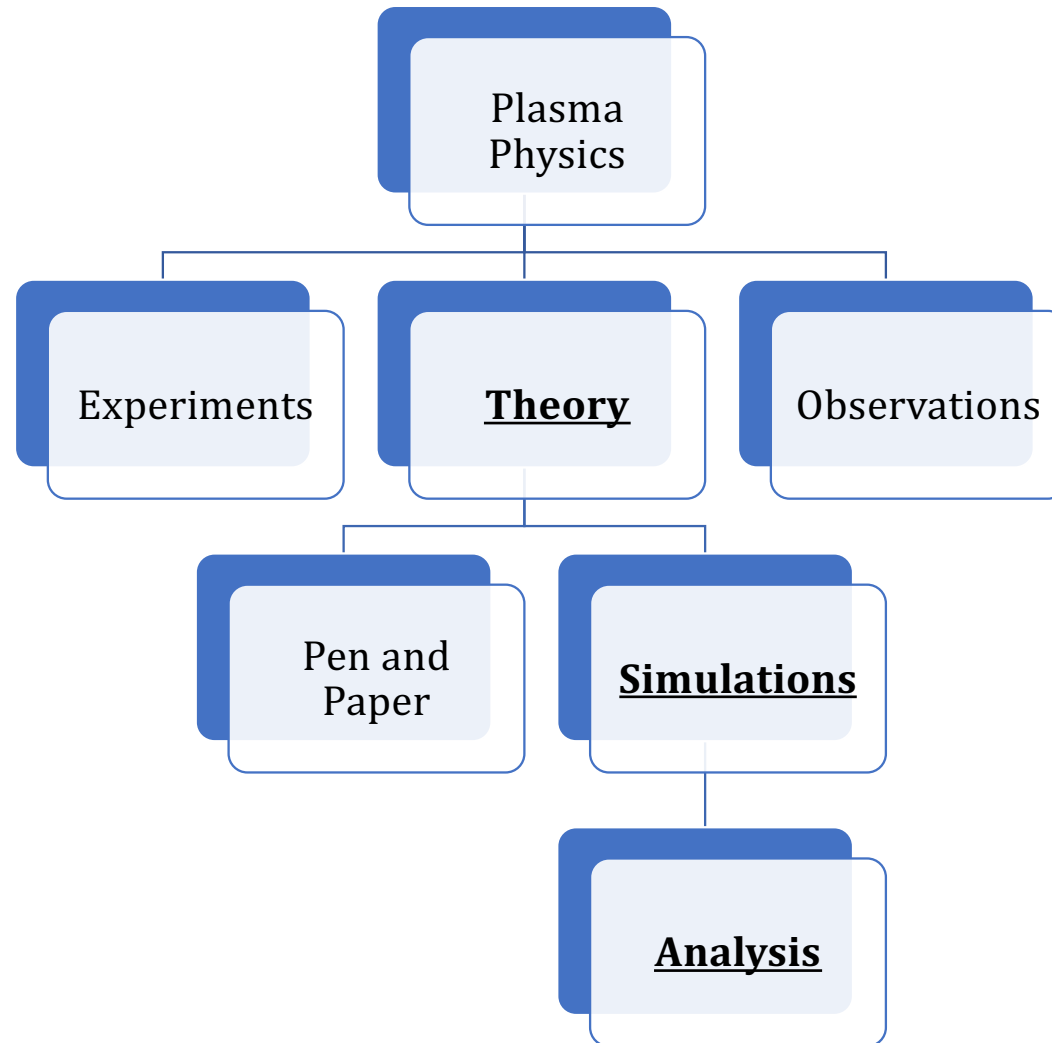


# “Multiscale, Multiphysics”





# How Do We Study Plasmas?



# Supercomputing for Astroplasmas

- (Astro)plasma research requires supercomputing facilities
- Typical simulations run on (hundreds of) thousands of CPUs to speed up calculations
- New (for scientists): Exploit GPUs and exascale
- Constant need for efficient visualization workflows!

[Hortense@VSC]



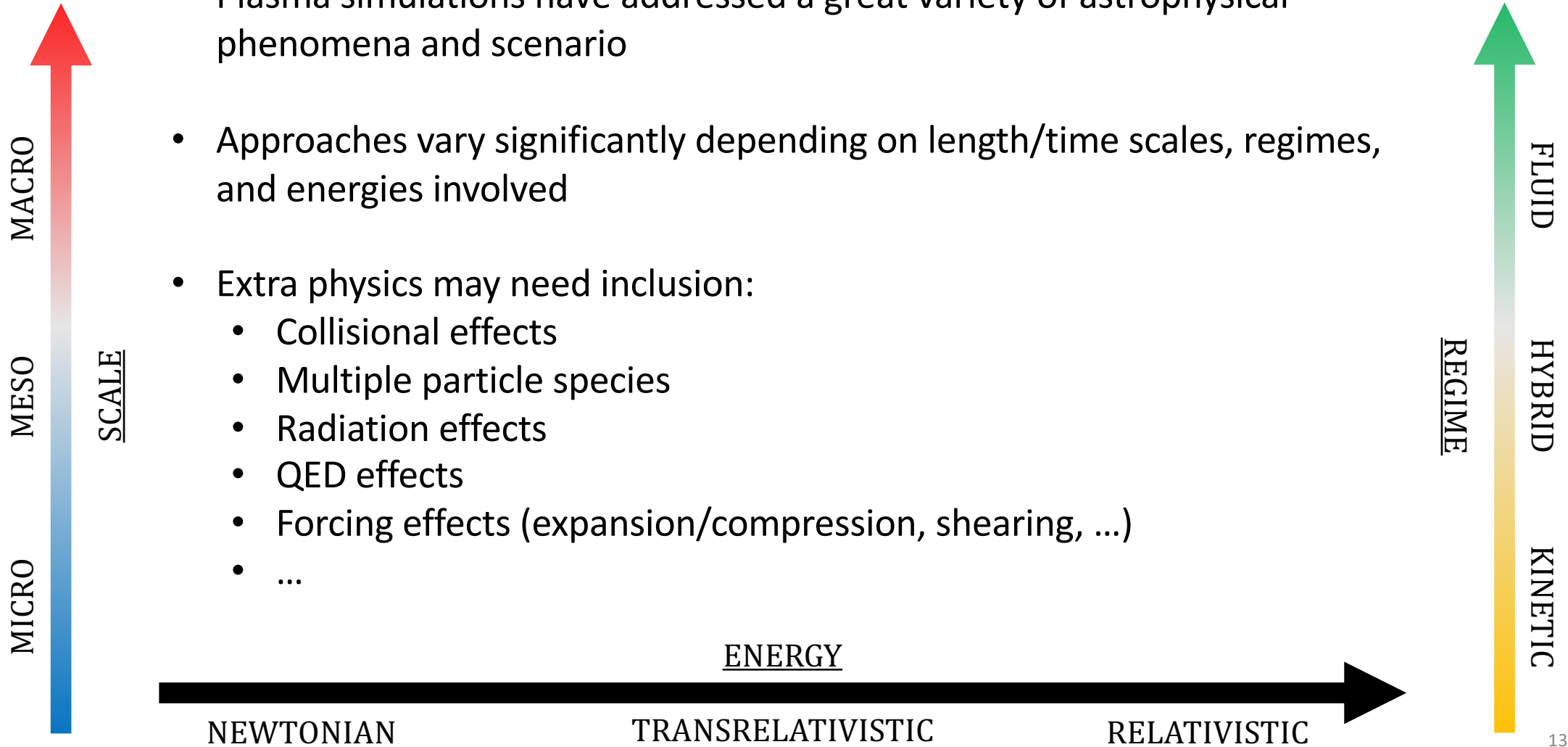
[LUMI@CSC]



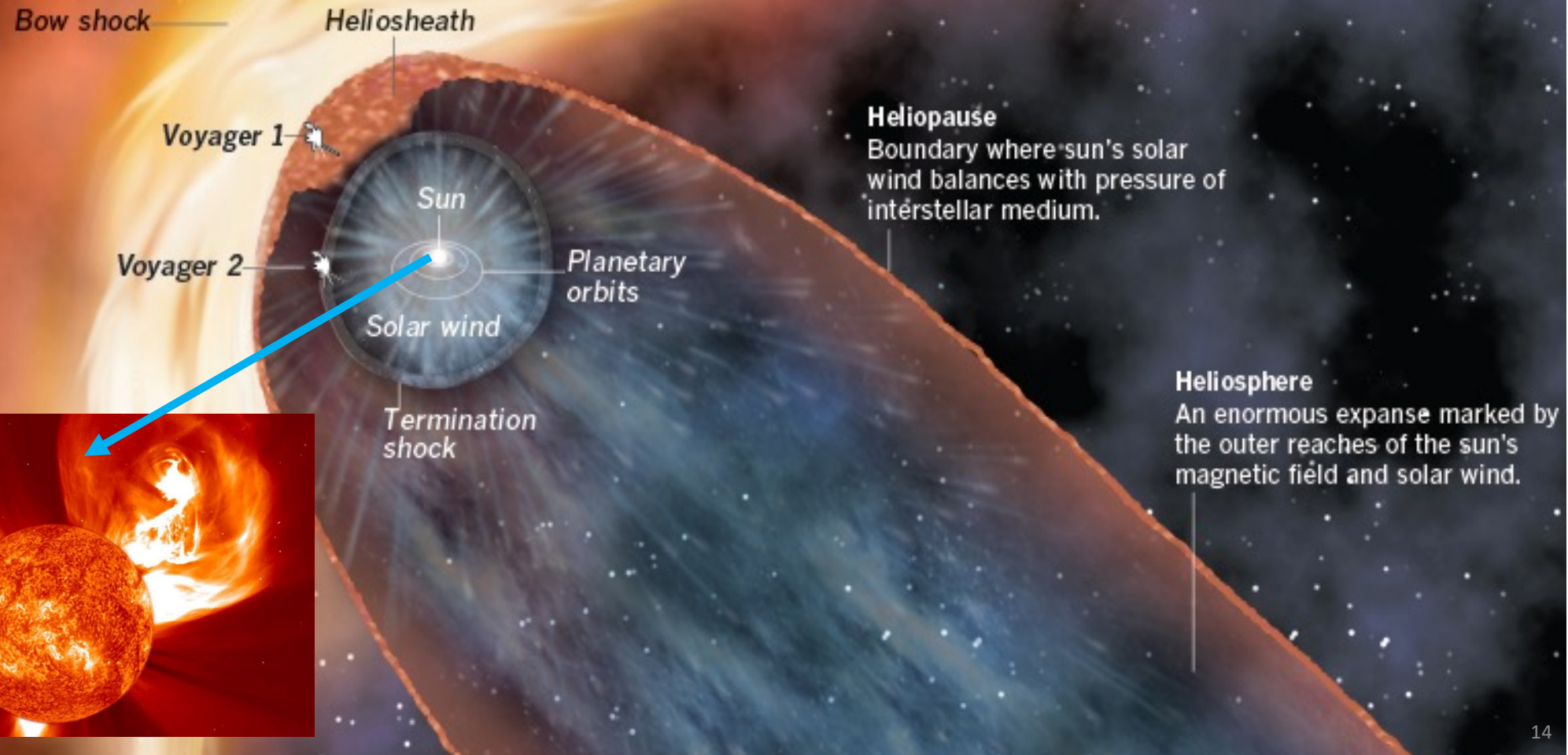


# A Journey Through Physics and Scales

- Plasma simulations have addressed a great variety of astrophysical phenomena and scenario
- Approaches vary significantly depending on length/time scales, regimes, and energies involved
- Extra physics may need inclusion:
  - Collisional effects
  - Multiple particle species
  - Radiation effects
  - QED effects
  - Forcing effects (expansion/compression, shearing, ...)
  - ...



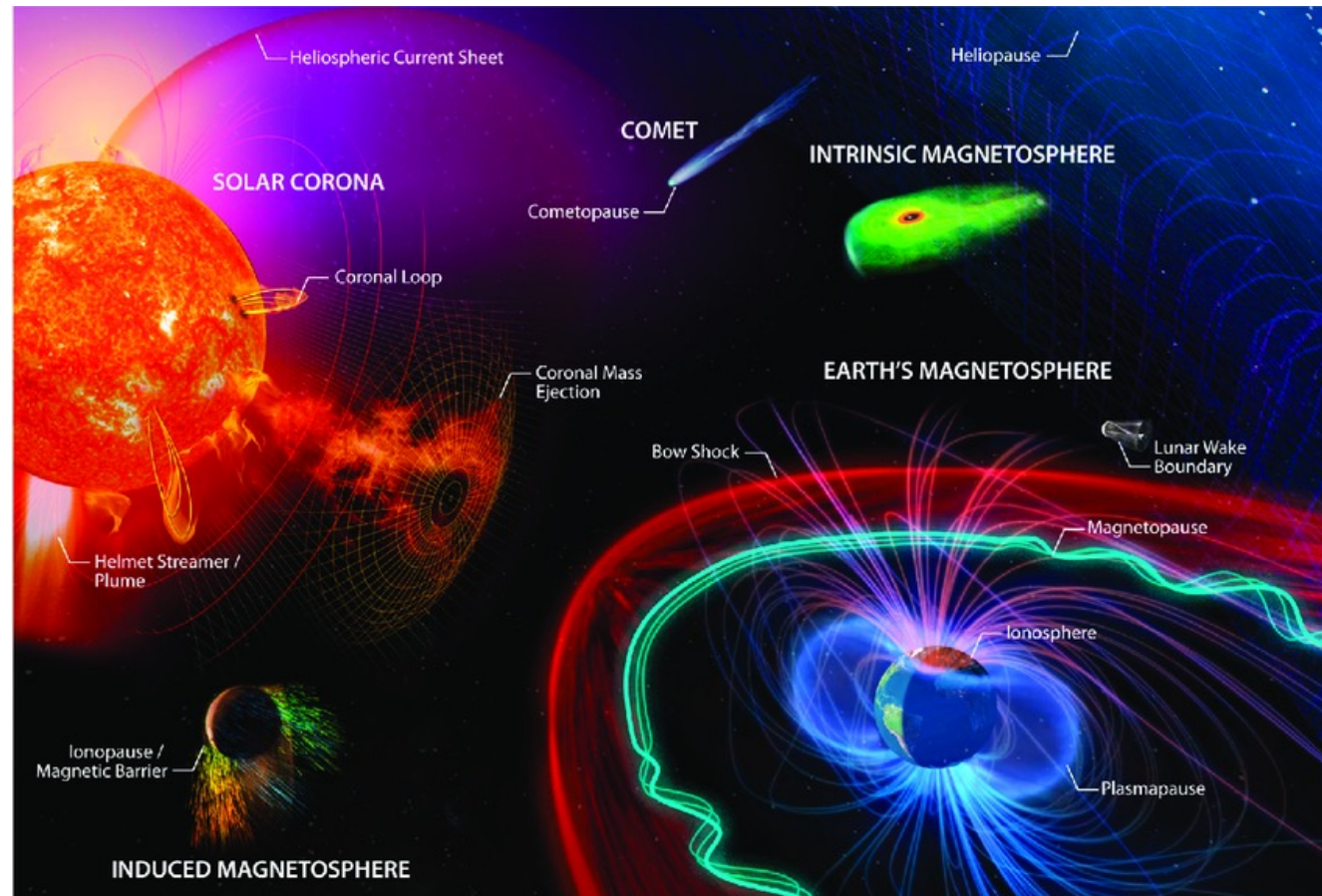
# Low Energies: The Heliosphere



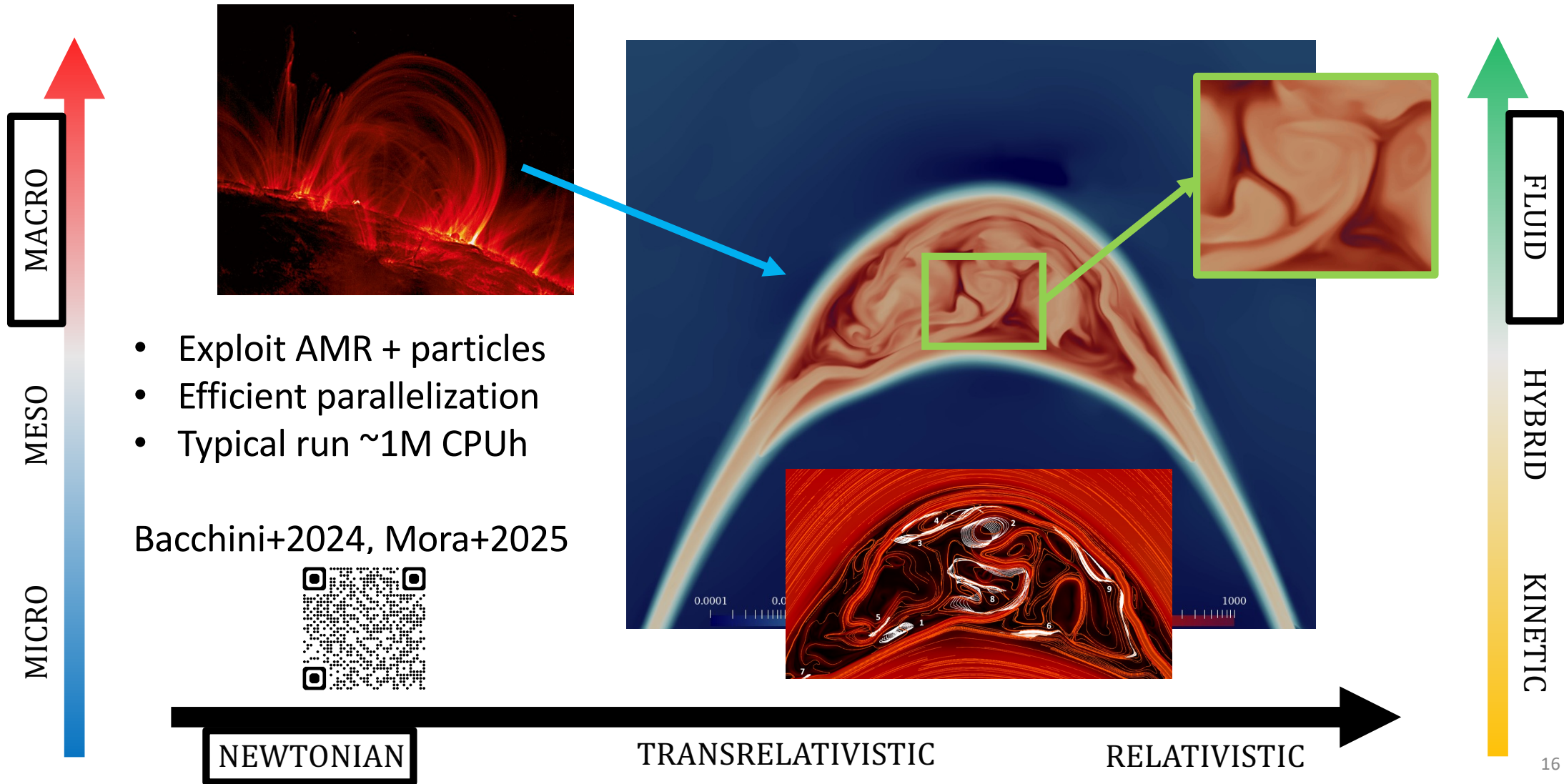


# Low Energies: The Heliosphere

- Main plasma structures:
  - Solar corona (loops, holes, ...)
  - Solar wind
  - Planetary magnetospheres
- Main plasma phenomena:
  - Coronal mass ejections
  - Solar-wind expansion
  - Solar-wind turbulence

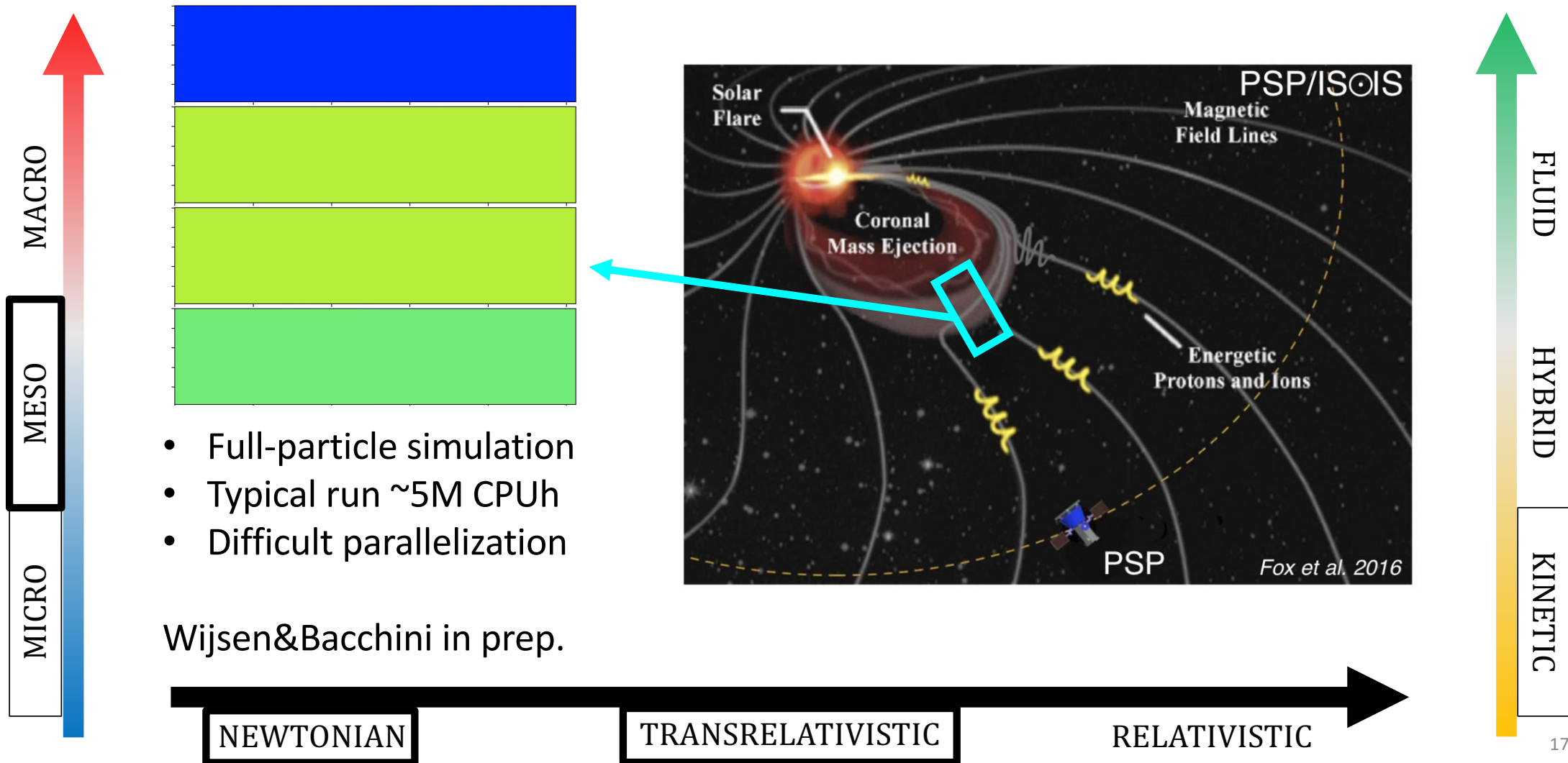


# Low Energies, Large Scales: Coronal Loops

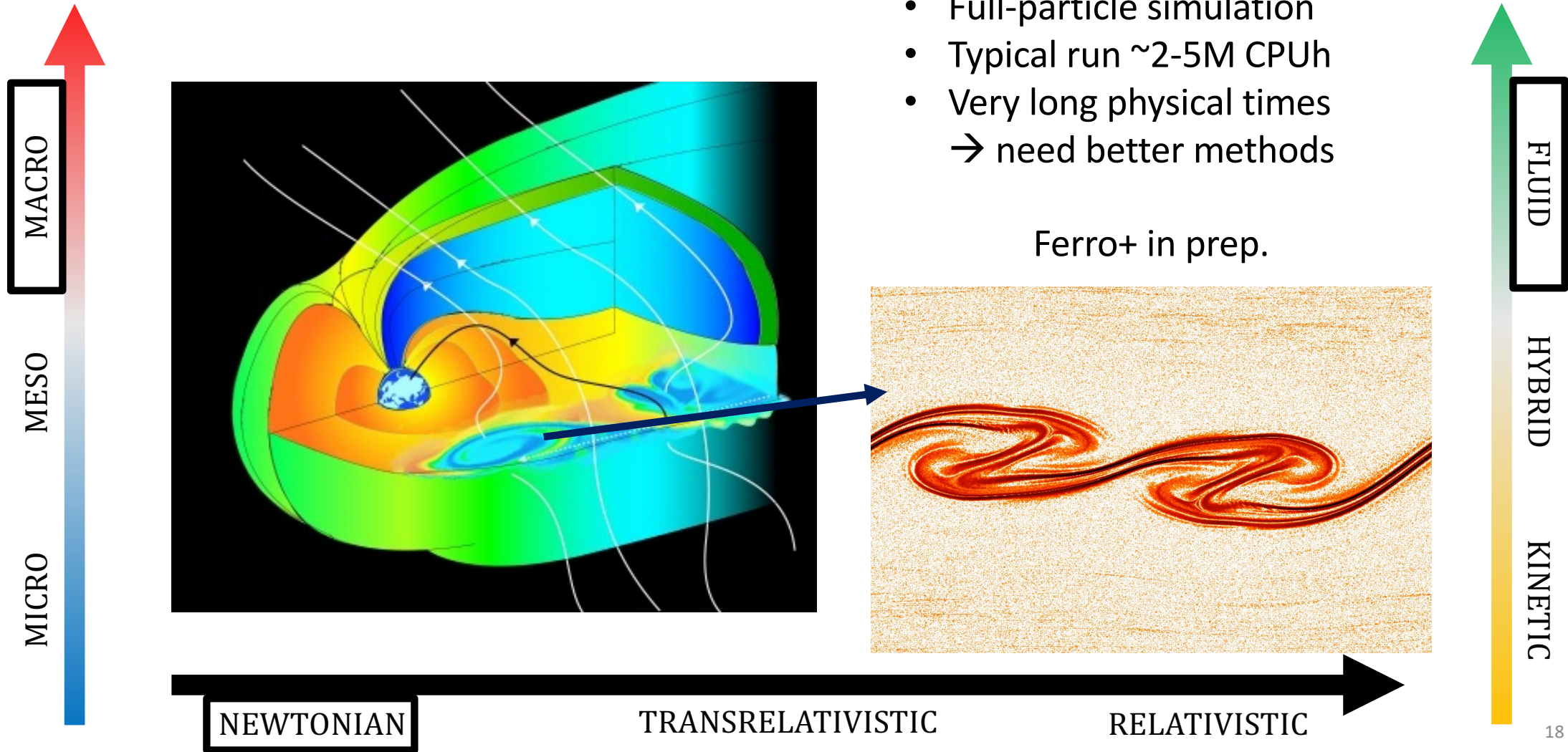




# Low Energies, Large Scales: CME Shocks



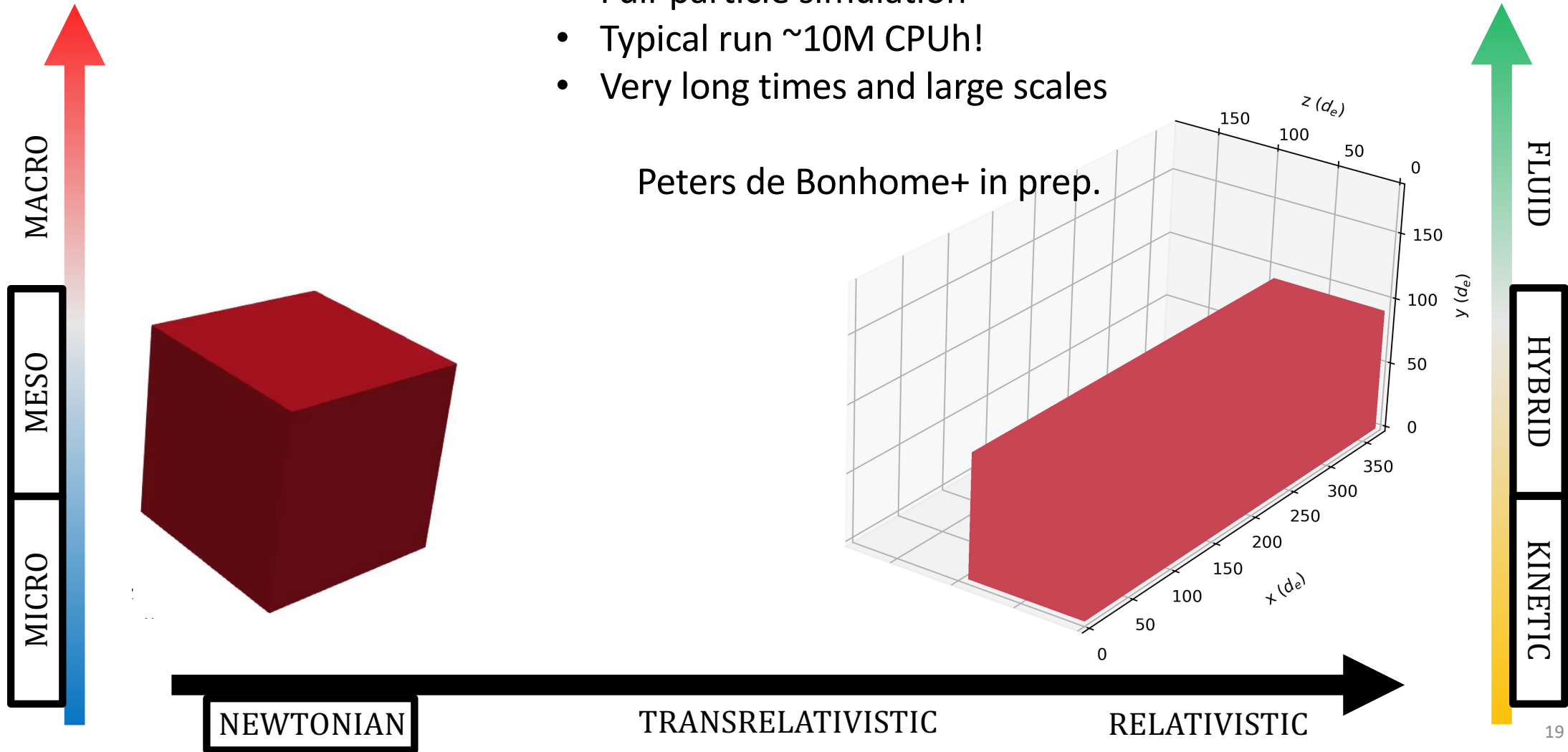
# Low Energies, Large Scales: Earth's Magnetosphere



# Low Energies, Small Scales: Solar-wind Expansion

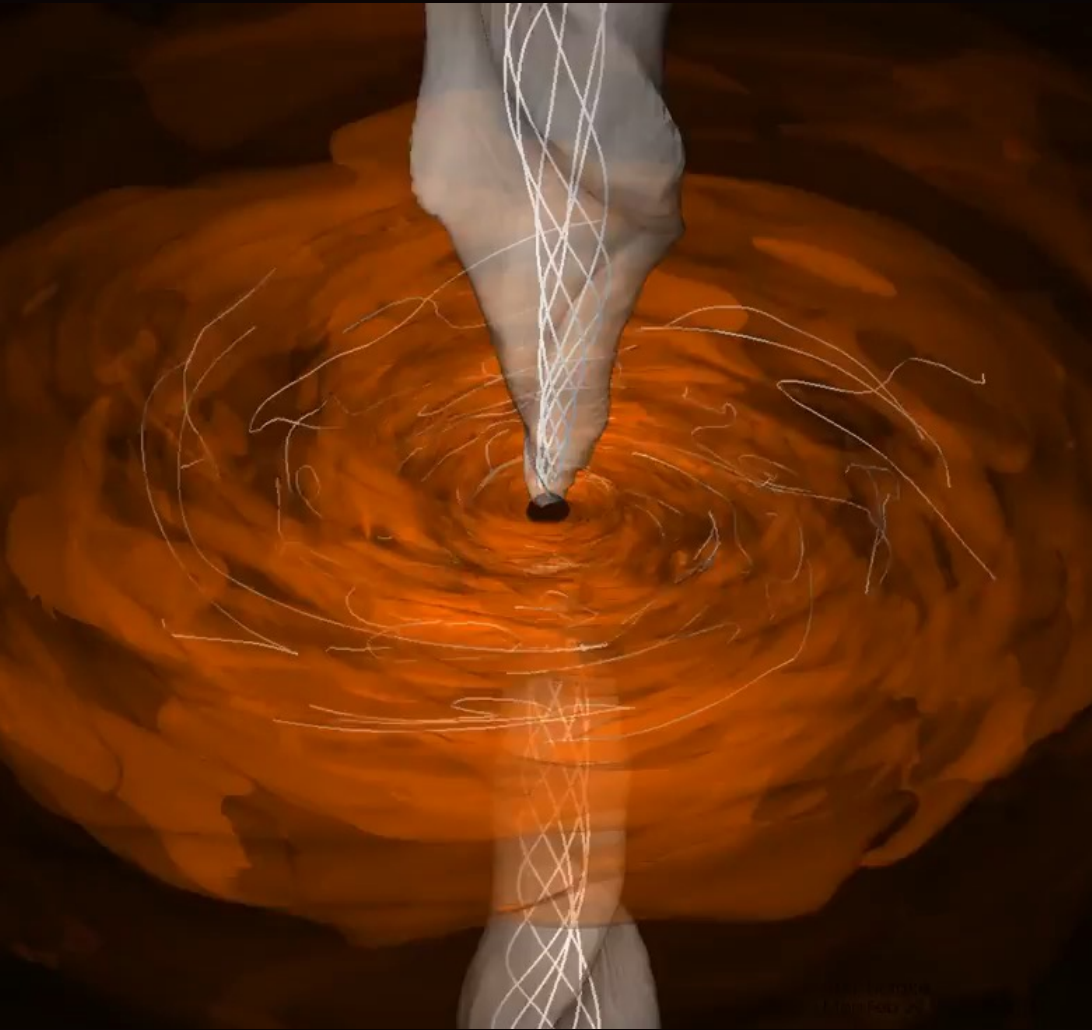
- Full-particle simulation
- Typical run  $\sim 10\text{M CPUh!}$
- Very long times and large scales

Peters de Bonhome+ in prep.





# High Energies: Compact-object Environments

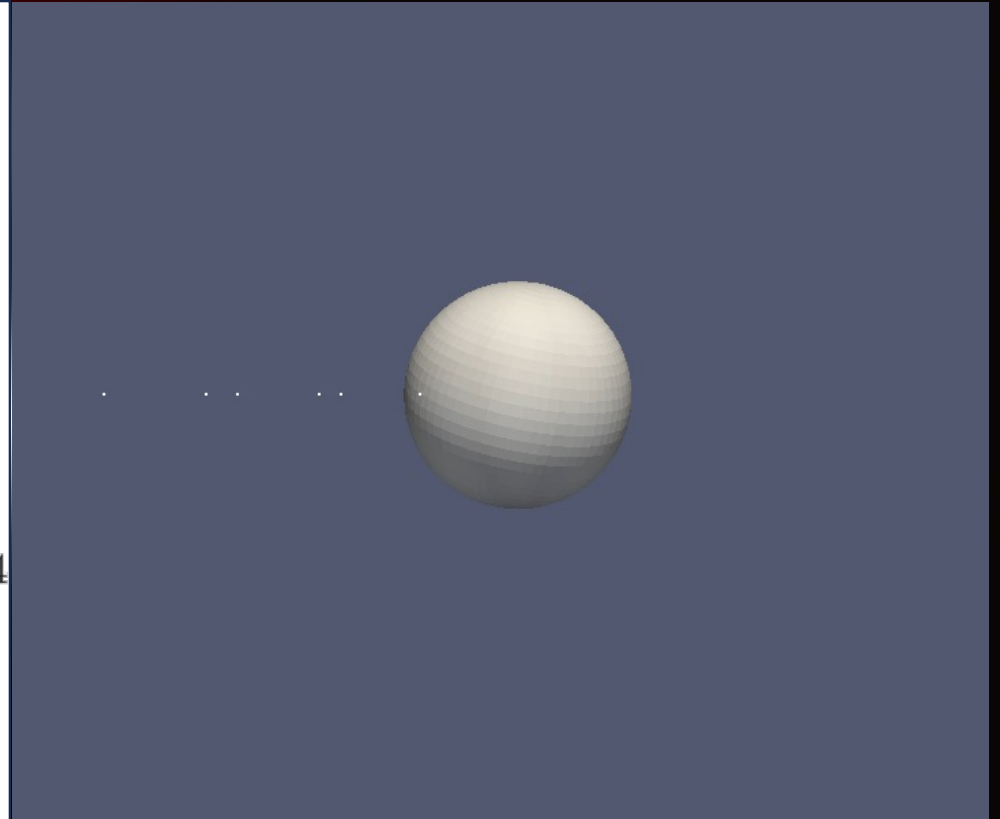
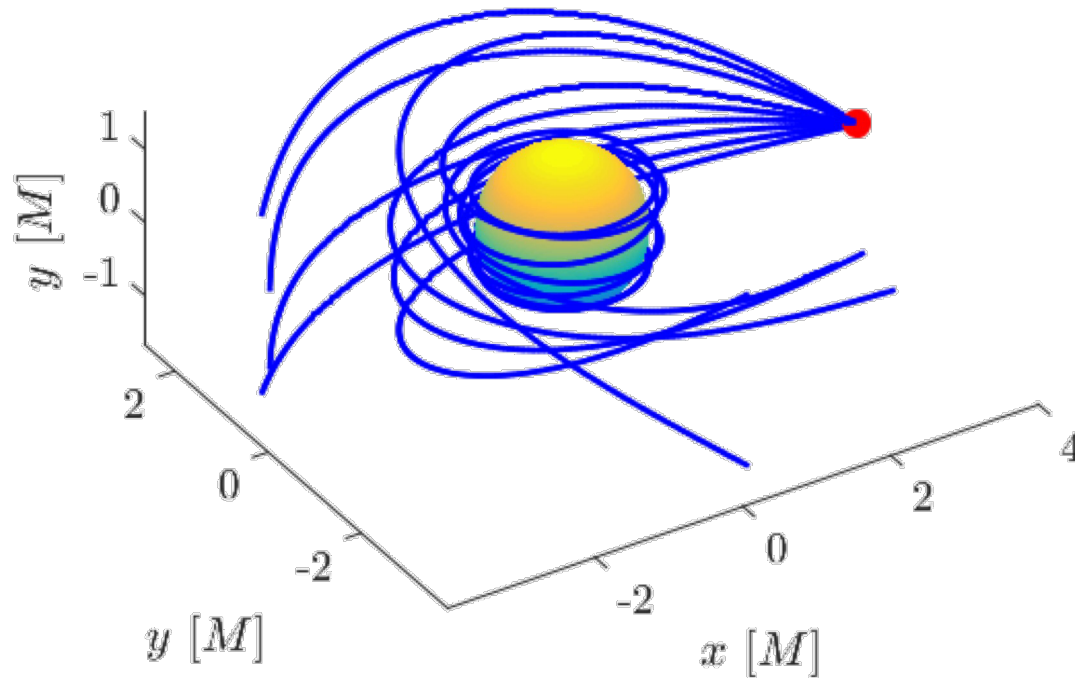


[EHT / Hotaka Shiokawa]

[EHT/BHC J. Davelaar]

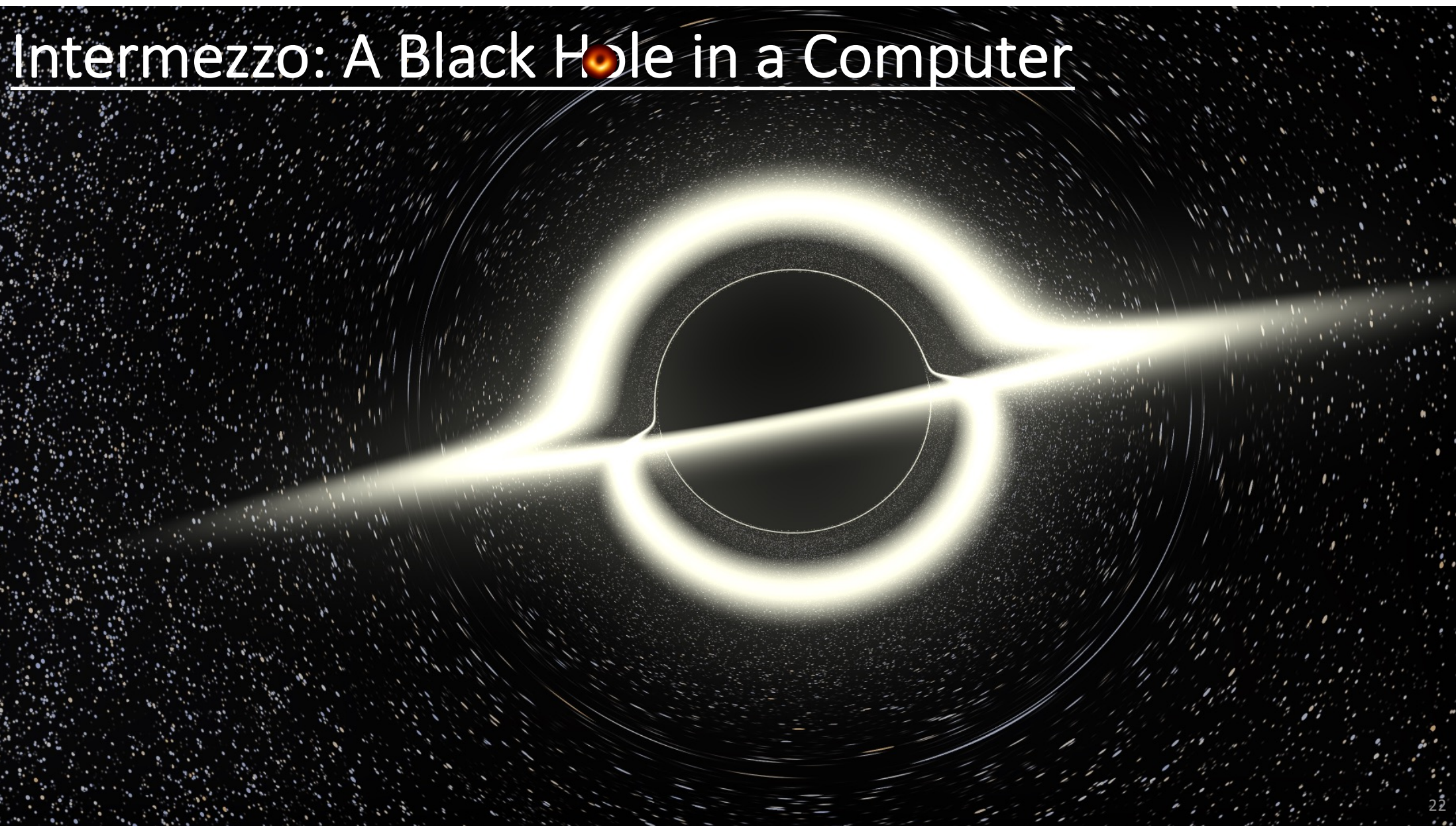
# Intermezzo: A Black Hole in a Computer

$$\frac{du_\mu}{d\tau} = -\Gamma_{\mu\alpha}^\beta u_\beta u^\alpha$$



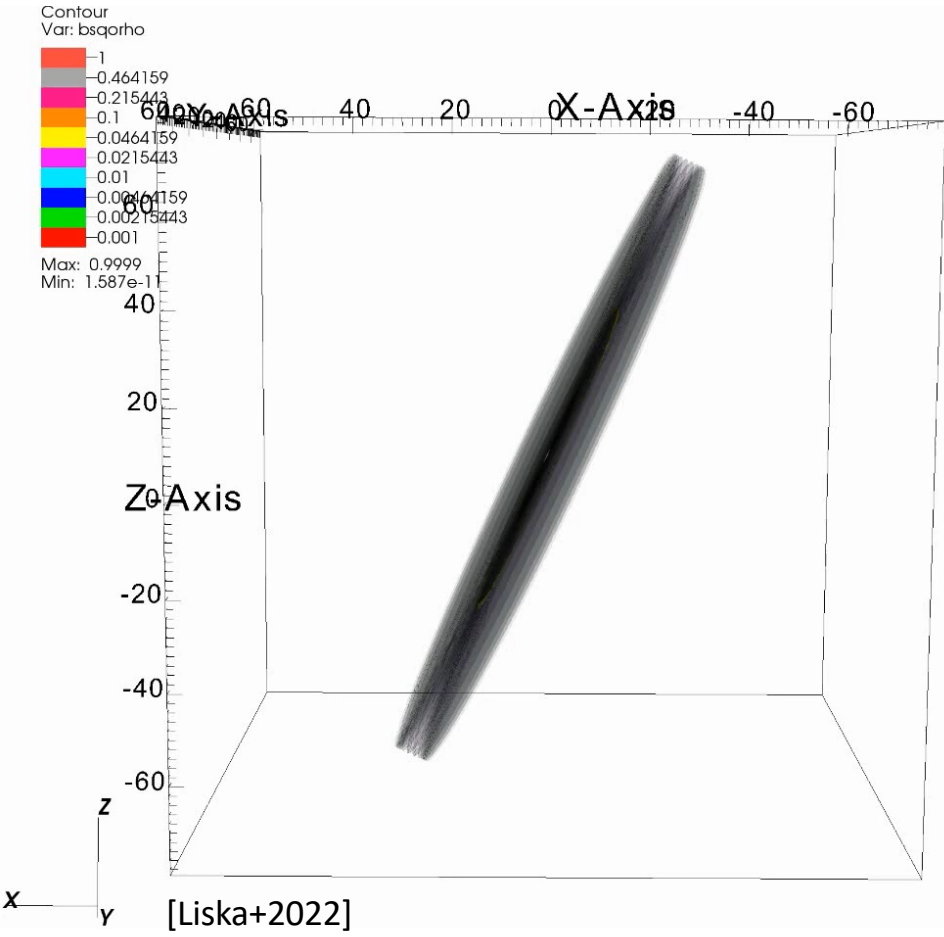
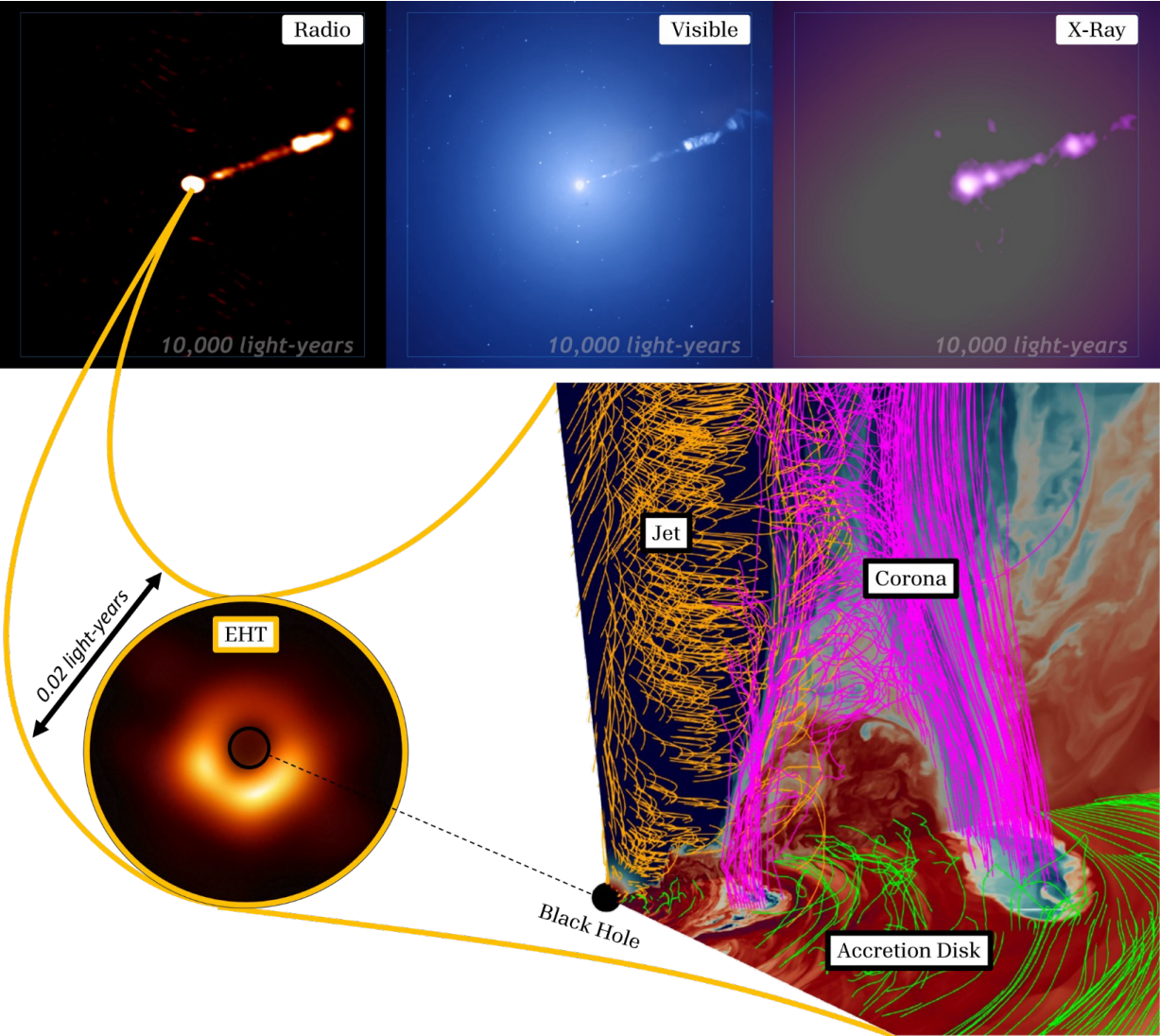


# Intermezzo: A Black Hole in a Computer





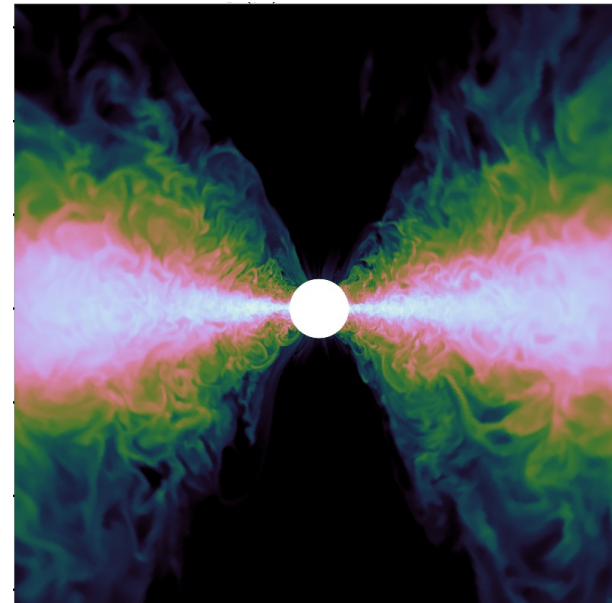
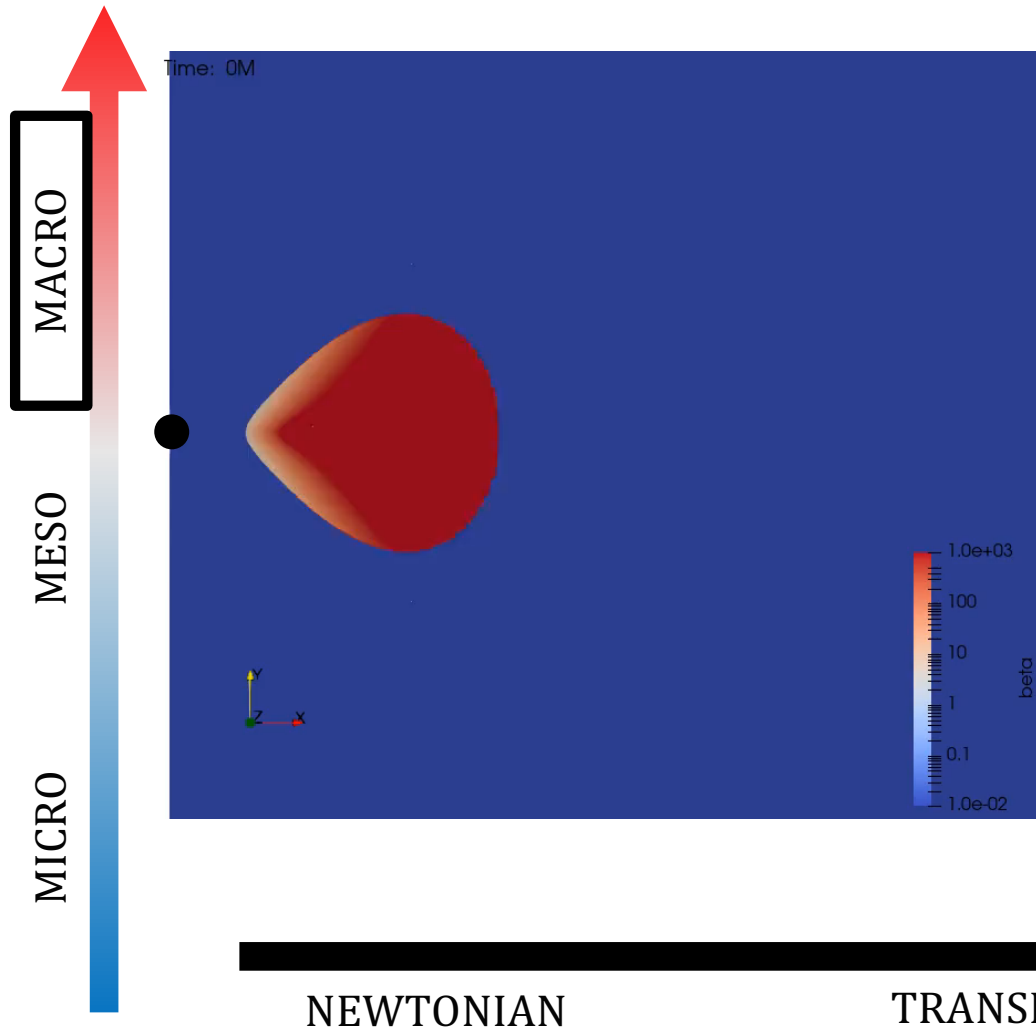
# Intermezzo: A Black Hole in a Computer



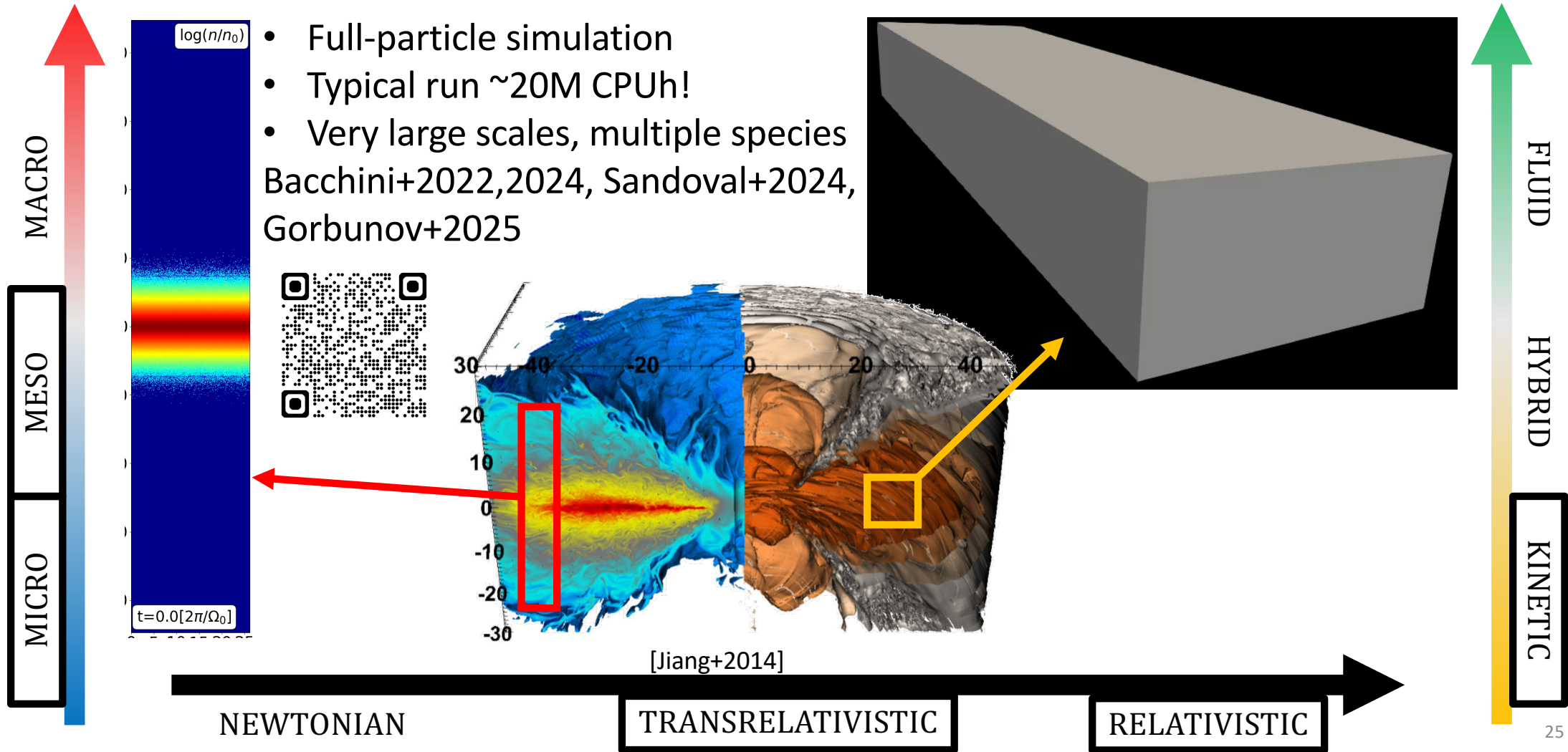
# High Energies, Large Scales: BH/NS Magnetospheres

- Fluid simulations (mostly)
- Typical run  $\sim 30k$  GPUh
- Very large scales, very long times

Ripperda&Bacchini+2019, Ripperda+2020



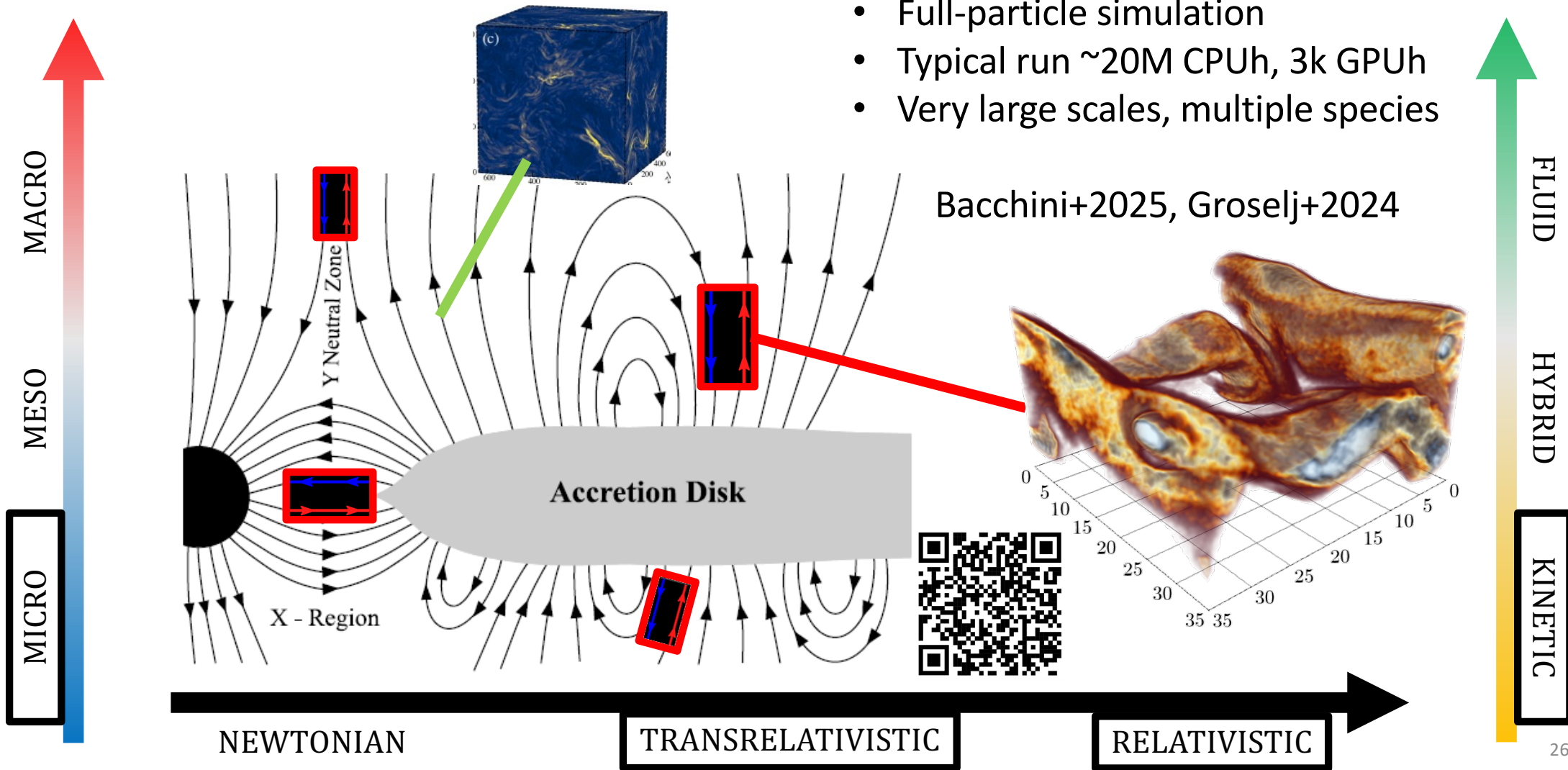
# High Energies, Small Scales: Collisionless Accretion



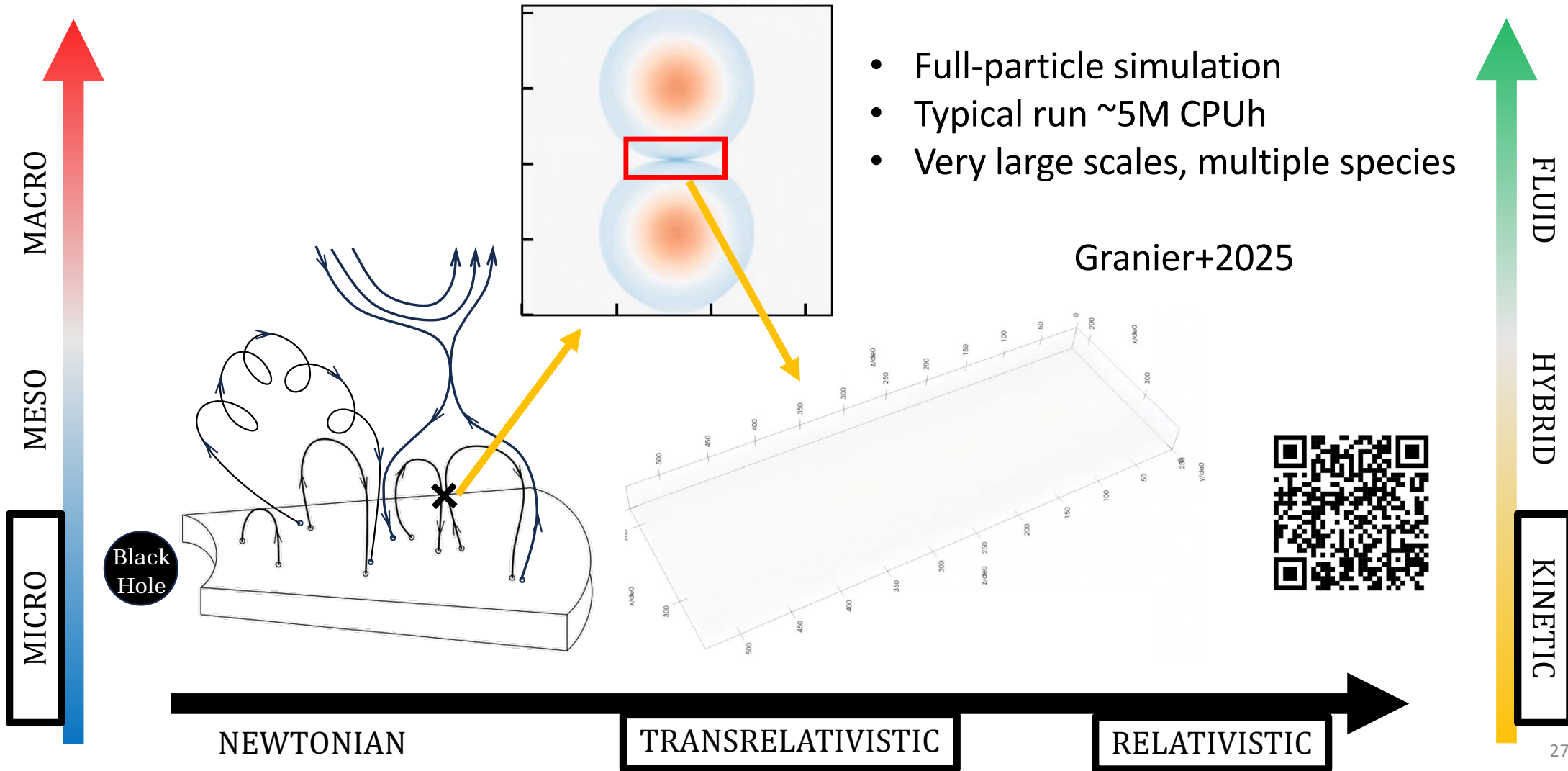


# High Energies, Small Scales: BH Accelerators

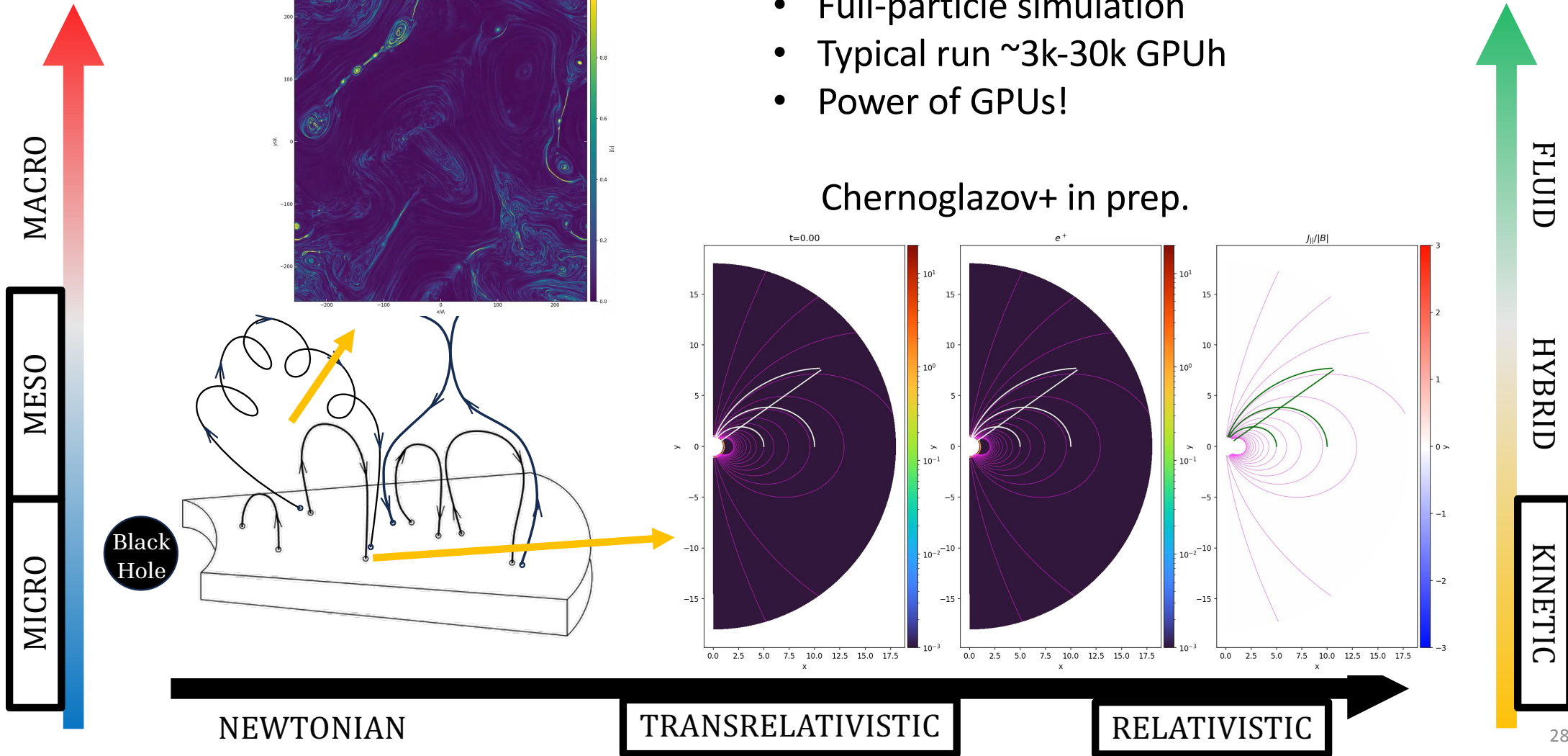
- Full-particle simulation
- Typical run  $\sim 20\text{M CPUh}$ ,  $3\text{k GPUh}$
- Very large scales, multiple species



# High Energies, Small Scales: BH Accelerators



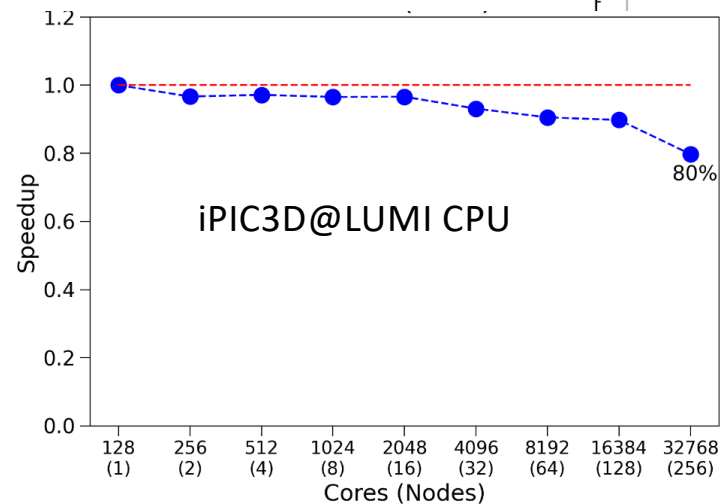
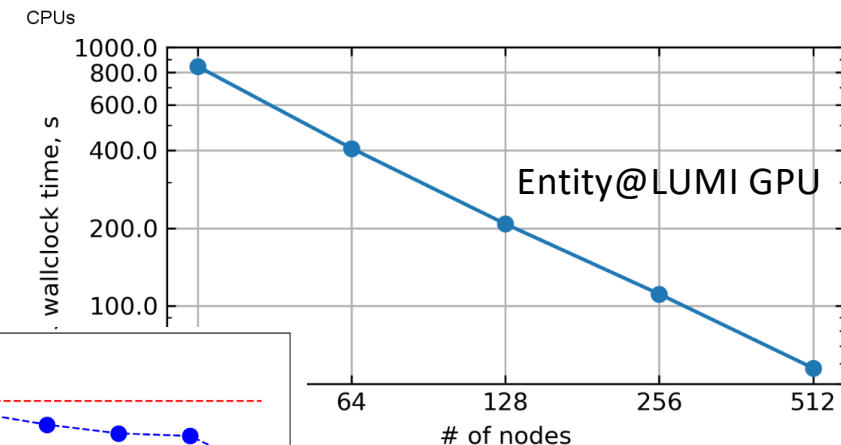
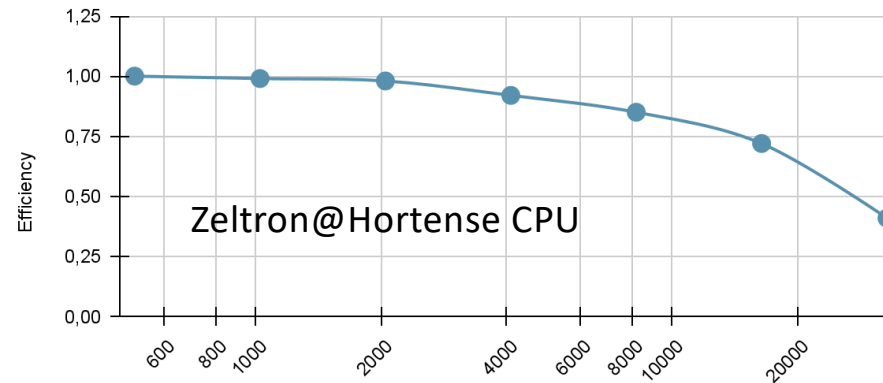
# High Energies, Small Scales: BH Accelerators





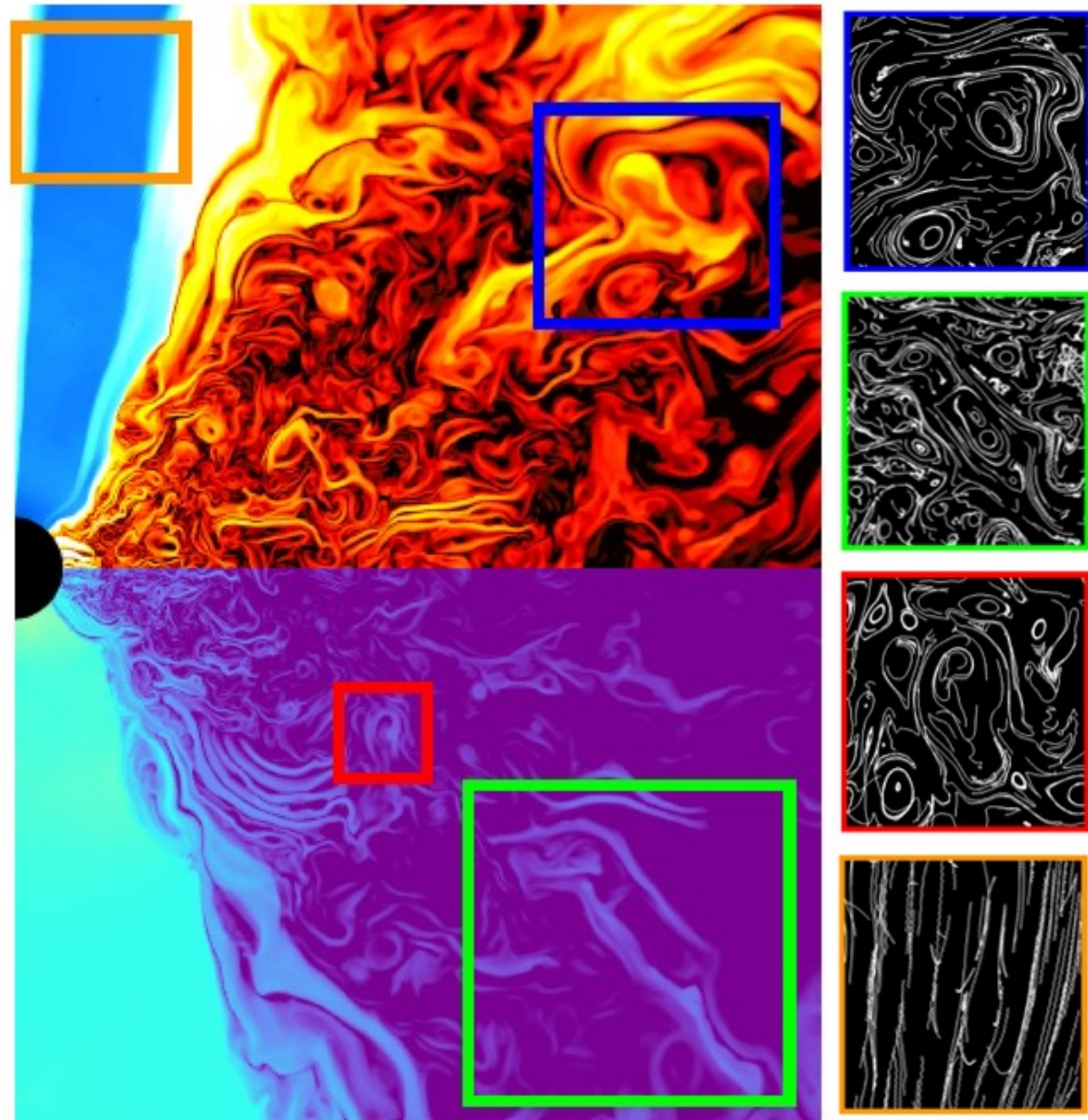
# Actual HPC Stuff

- We have 6+ actively developed codes deployed on VSC/CSC infrastructures
- Most codes CPU based, recently 2 high-performance GPU codes
- Moving to GPUs not always entirely possible
- Active development projects include EuroHPC-SPACE EU-funded CoE



# Summary

- Plasmas are cool! And they are everywhere
- HPC-powered full-particle models allow us to study plasmas at different time, length, and energy scales
- Basic plasma processes ubiquitous in the Universe → We can interpret observations!
- Ultimate goals:
  - Uncover unknown processes giving rise to radiation
  - Explore theories of gravity beyond GR
  - Protect ourselves from solar activity
  - Fun!



fuse\*: Sál

Sál – fuse\*

